

Average Step Convergence of Undiscounted Linear-TD(0)

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Abstract

The linear-TD(0) method makes successive probabilistic adjustments in its estimates of state values. In a continuing task context, the step size is constant, and it is constant in this paper. For any step, we can calculate what the average would be of all the adjustments possible in that step, producing a notional average step. We show here that the sequence of such average steps converges. This convergence has already been proved for discounted linear-TD(0). This paper extends that proof to the undiscounted case, derives limit formulae for both cases, and shows why gradually removing the discount produces a formula different from the undiscounted limit formula. This paper plugs a gap in the foundations of adaptation analysis, allowing us to avoid a distorting discount if we wish.

Key Words: reinforcement learning, temporal difference, discount, average step convergence, value estimation, bucket brigade.

1 Introduction

Linear-TD(0) methods are temporal difference methods that are used in adaptive systems to provide estimates of state values. In each time unit, the adaptive system takes an action, the environment changes its state, and payoff is received by the system. Payoff depends on state, and the value of the current state is a measure of how much payoff we expect in the future.¹

A Linear-TD(0) method iteratively refines its estimates of state values. In their book, Sutton and Barto outline a proof that linear-TD(0) converges, provided the values are discounted [6, pp. 206-7]. What this paper does is extend their proof to the undiscounted case.

By discounting we mean the following. In defining state value, future payoff can be discounted by a small discount amount δ . This means that payoff n time steps in the future is multiplied by $(1 - \delta)^n$. Linear-TD(0) can be discounted so that it estimates discounted value.

Discount Notation: Reinforcement Learning literature usually writes γ where we write $1 - \delta$. Writing $1 - \delta$ makes the tricky parts of the proofs here easier to understand. We will not use the symbol γ in this paper. Following everyday practice, I call δ the discount.²

Linear-TD(0) methods are key temporal difference methods in the field of Reinforcement Learning. A proper discussion of them and the context in which they arose is in the Reinforcement Learning book by Sutton and Barto [6]. Temporal difference methods have a long history in Adaptive Systems research. Arthur Samuel's Checkers Player used an early temporal difference method [4]. John Holland's *bucket brigade* [3] has been widely used in Evolutionary Computation, and its pros and cons have long been debated [8]. We proved average step convergence of the *simple bucket brigade* on a Markov chain [9]. This simple bucket brigade captures the essence of temporal difference thinking. Other bucket brigades can be thought of as elaborations of the simple bucket brigade.

A key event in the development of temporal difference methods was the appearance in 1981 of the seminal paper by Sutton and Barto [5]. It outlines how to adjust synapse weights on a neuron in such a way that the neuron becomes a predictor. Sutton and Barto had made a minor but brilliant change to Hebb's synapse reinforcement rule [2] [5]. The result was a bucket brigade generalization in which the synapses played the role of Samuel's checkerboard features. They later formalized their insight in what they now call linear-TD(0), and they used the term "temporal difference" to describe all these approaches.

¹Terminology in Adaptive Systems is inconsistent. We follow the usual Evolutionary Computation terminology. What we call payoff is what Reinforcement Learning researchers call reward, and what we call reward is what Reinforcement Learning researchers call reinforcement. What we call value is what many Evolutionary Adaptation researchers call fitness, yet the term fitness is often used to mean reproductive rate.

²I will not use the phrase "discount rate".

Discounting is rare in Evolutionary Computation. The simple bucket brigade is undiscounted. It is a special case of linear-TD(0), but Sutton and Barto's linear-TD(0) convergence proof works only when linear-TD(0) is discounted. Here we extend their proof to undiscounted linear-TD(0), and that makes our bucket brigade convergence proof redundant.

Like Samuel, linear-TD(0) examines features of the current state, the current state of the checkerboard in Samuel's case. Samuel used features like center control, back row control, and advancement. For each state i and feature k there is a fixed value ψ_{ik} of feature k of state i . The estimated value \bar{v}_i of state i is given by a linear function: $\bar{v}_i = v_1\psi_{i1} + v_2\psi_{i2} + v_3\psi_{i3} + \dots + v_N\psi_{iN}$. The coefficients $v_1, v_2, v_3, \dots, v_N$ are iteratively adjusted in an attempt to improve the estimates. We will give the details presently, but the basic temporal difference idea is that when the state transition is $i \rightarrow w$, the adjustment to each v_k is $\varepsilon(\bar{v}_w - \bar{v}_i)\psi_{ik}$. The small number ε is the step size. There are added details that we will discuss, but that's the basic idea.

In this paper, the step size ε is constant. In episodic tasks, one can progressively reduce ε during an episode and reset it at the start of the next episode, but here we are interested in continuing tasks without such episodes, and so we will be dealing with a constant step size.

The convergence proof here and in Sutton and Barto's book is of a weak convergence that I call average step convergence.³ In the literature on linear-TD(0), there is discussion of the strongest convergence, convergence with probability one as the step size ε goes to zero [1]. The step size has to decrease fast enough and the discussion says how fast that has to be. This doesn't help us here, because we have a constant step size. There is a sort of compromise convergence that would indeed help us. That's convergence in probability as the step size goes to zero no matter how slowly it goes to zero. That would tell us that re-designing with a smaller step size gets the method as close to the limit as we like. Such convergence has been proved for the simple bucket brigade [10]. I believe such convergence holds for linear-TD(0) in general, but that has not been proved.

In this paper, we extend Sutton and Barto's average step convergence proof so that it covers the undiscounted case. For comparison, we also repeat the shorter discounted case proof, giving it in our notation, and we exhibit the limit formulae for both cases.⁴

We then look at what happens to the discounted case formula as $\delta \rightarrow 0$. At first sight we seem to obtain a sort of $\frac{0}{0}$ nonsense. In fact we do get a finite formula. It's different from the undiscounted case formula, but the difference makes sense.

We then look briefly at the value estimates, which I call false values simply because they are not the true values. They are very useful, yet they can be very wrong and biased. We write them in terms of what I call false payoffs and prove a key relation between true and false payoffs. (equation(12)) The biases in temporal difference value estimates have long bedeviled our work in evolutionary computation, though that work has been exclusively with the bucket brigade special case.⁵ The key relation proved here is general and gives us a handle on these biases.

Finally we finish up by briefly examining other versions of linear-TD(0).

2 Definitions and Notation

2.1 State Value

In this paper, vectors are row vectors. Their transposes are column vectors. Each vector will be written as a bold lower case letter. Entries in the vector will be the corresponding italic letter. With one exception, each matrix will be a capital Latin letter. An entry in the matrix will be the same letter, but with a double subscript.

We have a strongly connected⁶ finite state Markov chain with N states. ($N > 1$) The $N \times N$ matrix P is the state transition probability matrix of the chain. So P is row stochastic. In this paper, P_{ij} is positive for every legal state transition $i \rightarrow j$. It is the conditional probability that the next state is j given that the current state is i . The vector \mathbf{e} is the vector that is simply a row of N ones. So $\mathbf{e}\mathbf{e}^\top = N$ and $P\mathbf{e}^\top = \mathbf{e}^\top$.

³We define "average step" in subsection 2.2. We are showing convergence of the average steps. Convergence terminology varies across the literature. I call this convergence "average step convergence" because at least that's clear.

⁴The discounted case proof in subsection 3.3 uses Geršgorin's Theorem. Geršgorin's Theorem itself is not quite suitable for the undiscounted case, but we can use its proof [7, page 4] if we suitably modify it. The modified proof is the proof of lemma 1.

⁵For example, see [8].

⁶By *strongly connected* I mean that for any ordered pair of states $\langle i, j \rangle$, there is a sequence of legal transitions that takes the chain from state i to state j .

The vector $\tilde{\mathbf{p}}$ is the absolute state probability vector. So $\tilde{\mathbf{p}}P = \tilde{\mathbf{p}}$ and $\tilde{\mathbf{p}}\mathbf{e}^\top = 1$.

The absolute probability the chain is in state i is \tilde{p}_i . Every \tilde{p}_i is positive.

The matrix D is the diagonal matrix whose ii 'th entry is \tilde{p}_i .

We define $F = DP$, so $F_{ij} = \tilde{p}_i P_{ij}$. I call F_{ij} the *frequency* of transition $i \rightarrow j$.

Associated with each state is a fixed real number called its payoff. When the chain enters a state, we receive the payoff associated with that state.

The vector \mathbf{m} is the vector of state payoffs. The vector \mathbf{m} doesn't change.

The scalar \bar{m} is the average payoff. That is, $\bar{m} = \tilde{\mathbf{p}}\mathbf{m}^\top$.

A state's excess payoff is the amount by which its payoff exceeds the average payoff.

The vector \mathbf{a} is the vector of *excess payoffs*. That is, $\mathbf{a} = \mathbf{m} - \bar{m}\mathbf{e}$.

The average excess payoff is of course zero. $\tilde{\mathbf{p}}\mathbf{a}^\top = 0$.

The column vector \mathbf{c}^\top is the column vector of state values. Its definition is the Cesaro sum $\mathbf{c}^\top = \sum_{n=0}^{\infty} (P^n \mathbf{a}^\top)$. The sum converges in the Cesaro sense.⁷

A *discount* is a non-negative real number δ less than 1. In defining state value, we can discount future excess payoff. The column vector of *discounted state values* is

$$\mathbf{c}_\delta^\top = \sum_{n=0}^{\infty} ((1-\delta)^n P^n \mathbf{a}^\top) \quad . \quad (1)$$

If $\delta > 0$ then the Cesaro sum is the same as the ordinary sum.

If $\delta = 0$ then we say the values are undiscounted, and $\mathbf{c}_0^\top = \mathbf{c}^\top$.

2.2 Linear-TD(0) and its Average Step

There are \bar{N} basis functions $\psi_1, \psi_2, \psi_3, \dots, \psi_{\bar{N}}$. Each ψ_k is a real valued function from the set of states. If i is a state then $\psi_k(i)$ is the value of its k 'th feature. We write $\psi_k(i)$ as ψ_{ik} . The matrix Ψ is the $N \times \bar{N}$ matrix whose ik 'th entry is ψ_{ik} . If the current state is i , then the vector of basis function values $\langle \psi_{i1}, \psi_{i2}, \psi_{i3}, \dots, \psi_{i\bar{N}} \rangle$ is available to the system, and the current payoff m_i is available too. For simplicity, this paper will usually assume that the current excess payoff a_i is also available.

To estimate the value of the current state, the system uses a vector $\mathbf{v} = \langle v_1, v_2, v_3, \dots, v_{\bar{N}} \rangle$ of real parameters that I call *cash balances*.⁸ The estimate \bar{v}_i of the value of state i is $\bar{v}_i = \sum_k v_k \psi_{ik}$. The column vector $\bar{\mathbf{v}}^\top$ of state value estimates is then given by $\bar{\mathbf{v}}^\top = \Psi \mathbf{v}^\top$.

I think of \bar{N} as being smaller than N , though it doesn't have to be. The vectors \mathbf{e} , $\tilde{\mathbf{p}}$, $\bar{\mathbf{v}}$, \mathbf{a} , and \mathbf{c} are what I call long vectors, because they have N entries. The vector \mathbf{v} is what I call a short vector, because it has only \bar{N} entries.

So \mathbf{e} is the long vector whose every entry is 1.

We define $\hat{\mathbf{e}}$ to be the short vector whose every entry is 1.

We also define \mathbf{e}_i to be the long vector whose i 'th entry is 1 and whose other entries are 0.

And we define $\hat{\mathbf{e}}_j$ to be the short vector whose j 'th entry is 1 and whose other entries are 0.

We will have big square $N \times N$ matrices and small square $\bar{N} \times \bar{N}$ matrices.

The matrix I is the $N \times N$ identity matrix.

The matrix \bar{I} is the $\bar{N} \times \bar{N}$ identity matrix.

The only difference is the size of the symbol.

In each time step, linear-TD(0) adjusts the vector \mathbf{v}^\top of cash balances. The version of linear-TD(0) that we will concentrate on adjusts the cash balances in the following way.

If the state transition is $i \rightarrow w$, it simply adds

$$\varepsilon (a_i - \bar{v}_i + (1 - \delta) \bar{v}_w) \psi_{ik} \quad (2)$$

to each cash balance v_k .

The ε is a small constant positive real number that we call the step size.

The δ is the discount.⁹

⁷For proof in this notation that it converges, see [11]. I write \sum for Cesaro sum. In this paper, I call c_i a state *value*, but elsewhere I've called it a *post-value* because the sum is only of payoffs that occur on or *after* the visit to the state.

⁸They are called cash balances in the bucket brigade, a special case of linear-TD(0). For convenience, I use the term cash balance in any linear-TD(0) method.

⁹Sutton and Barto [6] frequently use an alternative formulation in which $\varepsilon (a_w - \bar{v}_i + (1 - \delta) \bar{v}_w) \psi_{ik}$ is the amount added to v_k . The two formulations are entirely equivalent; see subsection 6.2. I think the formulation used here makes the proofs slightly cleaner.

So given that the current cash balance vector is \mathbf{v} , the average change in v_k is

$$\varepsilon \sum_{iw} F_{iw}(a_i - \bar{v}_i + (1 - \delta) \bar{v}_w) \psi_{ik} , \quad (3)$$

which we can write as

$$\varepsilon \hat{\mathbf{e}}_k \Psi^\top D (\mathbf{a}^\top - \bar{\mathbf{v}}^\top + (1 - \delta) P \bar{\mathbf{v}}^\top) .$$

We define

$$Y_\delta = D(I - (1 - \delta)P) .$$

The average change in the column vector \mathbf{v}^\top of cash balances is

$$\varepsilon \Psi^\top D (\mathbf{a}^\top - \bar{\mathbf{v}}^\top + (1 - \delta) P \bar{\mathbf{v}}^\top) , \quad \text{which we can write as}$$

$$\varepsilon \Psi^\top D \mathbf{a}^\top - \varepsilon \Psi^\top Y_\delta \Psi \mathbf{v}^\top .$$

Consider the sequence of column cash balance vectors $(\mathbf{v}^{(0)})^\top, (\mathbf{v}^{(1)})^\top, (\mathbf{v}^{(2)})^\top, (\mathbf{v}^{(3)})^\top, \dots$, where we derive $(\mathbf{v}^{(n+1)})^\top$ from $(\mathbf{v}^{(n)})^\top$ by taking the average step. That is,

$$(\mathbf{v}^{(n+1)})^\top = (I - \varepsilon \Psi^\top Y_\delta \Psi) (\mathbf{v}^{(n)})^\top + \varepsilon \Psi^\top D \mathbf{a}^\top . \quad (4)$$

We ask whether this sequence converges, and if so, what it converges to. I call this convergence *average step convergence*.¹⁰ Average step convergence has already been shown for $\delta > 0$. (See [6, pp. 206-7].) This paper extends that result to the $\delta = 0$ case. It also relates the two cases. The relationship makes sense, but it's not trivial.

3 Basic Convergence Proof

3.1 Positive Definite Matrices

Terminology:

A vector is *tidy* if all its entries are the same.

A vector is *messy* if it is not tidy.

The notion of positive definiteness is usually applied to symmetric real matrices. But like Rich Sutton, we apply that notion to all square real matrices, symmetric or not.

Positive Definite:

A square real matrix A is *positive definite* if for any nonzero real vector \mathbf{x} , the scalar $\mathbf{x}A\mathbf{x}^\top$ is positive.

Almost Positive Definite:

A square real matrix A is *almost positive definite* if for any real vector \mathbf{x} , the scalar $\mathbf{x}A\mathbf{x}^\top$ is positive if \mathbf{x} is messy, and is zero if \mathbf{x} is tidy.

Theorem 1

If A is a square real matrix that is positive definite, then all its eigenvalues are in the positive half plane.

Proof:

Suppose A is a real positive definite matrix and suppose \mathbf{z} is a left eigenvector of A with eigenvalue λ .

Then there are two real vectors \mathbf{x} and \mathbf{y} , not both zero, such that $\mathbf{z} = \mathbf{x} + i\mathbf{y}$. ($i = \sqrt{-1}$) Define $\mathbf{z}^* = (\mathbf{x} - i\mathbf{y})^\top$. Then $\mathbf{z}\mathbf{z}^*$ is a positive real number. We have these real parts. $(\text{Re}(\lambda))\mathbf{z}\mathbf{z}^* = \text{Re}(\lambda\mathbf{z}\mathbf{z}^*) = \text{Re}(\mathbf{z}A\mathbf{z}^*) = \mathbf{x}A\mathbf{x}^\top + \mathbf{y}A\mathbf{y}^\top$.

This is a positive real since both terms are non-negative and at least one is positive. So $\text{Re}(\lambda) > 0$.

■

So positive definite matrices are nonsingular, since zero is not an eigenvalue.

¹⁰That's not what it's called in the literature, but I find the terminology in the literature confusing.

3.2 Undiscounted Y is Almost Positive Definite.

Notation: In this subsection all vectors are long vectors.

We call a $N \times N$ real matrix A *nice* just if it has these four nice properties.

- (1) Every diagonal entry of A is positive.
- (2) Every off-diagonal entry of A is either negative or zero.
- (3) For every legal transition $i \rightarrow j$ between two different states, the entry A_{ij} is negative.
- (4) $\mathbf{e}A = 0$ and $A\mathbf{e}^\top = 0$.

We define $Y = D(I - P)$. In this subsection only, we define $S = Y + Y^\top$.

Statements (1), (2), and (3) hold when A is $I - P$. So matrix Y is nice, and matrix S is nice.

Since S is symmetric, its eigenvalues are real. We select an eigenvector \mathbf{y} of S with eigenvalue λ . Let y_k be an entry in \mathbf{y} whose modulus is not exceeded by the modulus of any other entry in \mathbf{y} . Define $\mathbf{z} = y_k^{-1}\mathbf{y}$.

Three properties of the vector \mathbf{z}

- (1) Every entry in \mathbf{z} has modulus less than or equal to 1.
- (2) At least one entry in \mathbf{z} is the number 1.
- (3) \mathbf{z} is an eigenvector of S with eigenvalue λ .

Lemma 1

If for distinct states i and k we have

$z_i = 1$ and $S_{ik} \neq 0$, then :

- (1) $\lambda \geq 0$,
- (2) $\lambda = 0 \implies z_k = 1$.

Proof:

Suppose for distinct states i and k we have $z_i = 1$ and $S_{ik} \neq 0$.

We will use the three \mathbf{z} properties. And since S is nice, we will use the four nice properties for S .

We have $\sum_j S_{ij} = \mathbf{e}_i S \mathbf{e}^\top = 0$, so

$$S_{ii} = \sum_{j \neq i} (-S_{ij}) . \quad (5)$$

The sum is over all j that are not equal to i .

We also have $\sum_j S_{ij} z_j = \mathbf{e}_i S \mathbf{z}^\top = \mathbf{e}_i (\lambda \mathbf{z}^\top) = \lambda z_i = \lambda$. Therefore,

$$S_{ii} - \lambda = \sum_{j \neq i} (-S_{ij}) z_j \quad (6)$$

We have $\left| \sum_{j \neq i} (-S_{ij}) z_j \right| \leq \sum_{j \neq i} (-S_{ij}) |z_j| \leq \sum_{j \neq i} (-S_{ij})$. By (5) and (6) this is $|S_{ii} - \lambda| \leq S_{ii}$. Since S_{ii} is positive, we have $\lambda \geq 0$.

Now suppose $\lambda = 0$. Write x_j for the real part of z_j . Then the right sides of (5) and (6) are equal, so $\sum_{j \neq i} (-S_{ij})(1 - z_j) = 0$, and $\sum_{j \neq i} (-S_{ij})(1 - x_j) = 0$. Since $x_j \leq |z_j| \leq 1$, every term in the last sum is non-negative. Hence every term is zero. In particular, $(-S_{ik})(1 - x_k) = 0$, so $x_k = 1$. This and $|z_k| \leq 1$ give us $z_k = 1$. ■

Let's call a state i green if $z_i = 1$, and let's call i red if $z_i \neq 1$. By \mathbf{z} property (2), there is at least one green state.

By strong connectivity, there is from every state at least one legal transition to a different state.

Since S is nice, if $i \rightarrow k$ is a legal transition from state i to a different state k then $S_{ik} \neq 0$.

Lemma 1 has two conclusions.

Conclusion (1) tells us that if a state i is green and $i \rightarrow k$ is a legal transition from it to a different state, then $\lambda \geq 0$. Well in fact there does exist a green state and a legal transition from it to a different state, so conclusion (1) tells us the following simple fact.

$\lambda \geq 0$

Conclusion (2) deals with the rather special situation that obtains when $\lambda = 0$. In that case, if state i is green and $i \rightarrow k$ is a legal transition from i to a different state k , then state k is green too.

So any state that a green state is connected to by a transition is also green. It follows that since the chain is strongly connected, every state is green, and $\mathbf{z} = \mathbf{e}$. So conclusion (2) tells us the following.

$$\lambda = 0 \implies \mathbf{z} = \mathbf{e}$$

Conversely, suppose $\mathbf{z} = \mathbf{e}$. Then $\lambda \mathbf{z} = \mathbf{z}S = \mathbf{e}S = 0$, so $\lambda = 0$.

So we have these results.

$$\lambda = 0 \quad \text{if and only if} \quad \mathbf{z} = \mathbf{e}.$$

$$\lambda = 0 \quad \text{if and only if} \quad \mathbf{y} \text{ is tidy.}$$

The tidy eigenvectors of S have zero eigenvalues, and the messy eigenvectors of S have positive eigenvalues.

Since S is symmetric, there is a set of orthogonal real eigenvectors $\mathbf{z}_1, \mathbf{z}_2, \mathbf{z}_3, \dots, \mathbf{z}_N$ that span the space. I'll call that set of eigenvectors our basis, and I'll write λ_k for the eigenvalue of \mathbf{z}_k . Now \mathbf{e} is an eigenvector with eigenvalue 0, so since S is symmetric, if $\lambda_k > 0$ then \mathbf{z}_k is orthogonal to \mathbf{e} . So the basis vectors can't all be messy since then they would all be orthogonal to \mathbf{e} and wouldn't span the space. So there is a tidy basis vector, and obviously it must be the only one. Let's re-order the basis vectors so \mathbf{z}_1 is the tidy vector. Then λ_1 is zero, but every other eigenvalue λ_k is positive.

Now take an arbitrary real vector and write it $\mathbf{x} = \sum_k b_k \mathbf{z}_k$. By taking real parts we make every scalar b_k real. Then we have

$$\mathbf{x}S\mathbf{x}^\top = \sum_k b_k^2 \lambda_k \mathbf{z}_k \mathbf{z}_k^\top,$$

since the other terms are zero.

Each $\mathbf{z}_k \mathbf{z}_k^\top$ is a positive real since each \mathbf{z}_k is a real nonzero vector.

The eigenvalues λ_k are non-negative so every term in the sum is non-negative, and so is $\mathbf{x}S\mathbf{x}^\top$.

Suppose $\mathbf{x}S\mathbf{x}^\top$ is zero. Then every term in the sum must be zero. Now λ_1 is zero, but the other eigenvalues λ_k are positive, so every b_k is zero except possibly b_1 . So we see that $\mathbf{x} = b_1 \mathbf{z}_1$, and so \mathbf{x} is tidy.

Conversely, if \mathbf{x} is tidy then $\mathbf{x}S\mathbf{x}^\top$ is zero, since $\mathbf{e}S = 0$. So we see that S is almost positive definite.

Since $\mathbf{x}S\mathbf{x}^\top = 2\mathbf{x}Y\mathbf{x}^\top$, we conclude:

Y is almost positive definite.

3.3 Discounted Y_δ is Positive Definite.

Note that

$$Y_\delta = D(I - (1 - \delta)P) = Y + \delta F$$

$$\text{and } Y_0 = Y.$$

In this subsection only, we define

$$S = Y_\delta + Y_\delta^\top.$$

Both Y_δ and S have nice properties (1), (2), and (3) in the definition of nice matrix.

$$\mathbf{e}S = 2\delta \tilde{\mathbf{p}} \quad S\mathbf{e}^\top = 2\delta \tilde{\mathbf{p}}^\top$$

Now suppose $\delta > 0$.

We now look at the eigenvalues of S . Since S is symmetric, the eigenvalues are real.

Let's look at the i 'th row of S .

$$\sum_j S_{ij} = \mathbf{e}_i S \mathbf{e}^\top = \mathbf{e}_i (2\delta \tilde{\mathbf{p}}^\top) = 2\delta \tilde{p}_i > 0$$

$$S_{ii} > \sum_{j \neq i} (-S_{ij}) \quad (\text{The sum is over all } j \text{ that are not equal to } i.)$$

$$S_{ii} > \sum_{j \neq i} |S_{ij}|$$

The Geršgorin disk for row i is the closed disk in the complex plane whose center is S_{ii} and whose radius is $\sum_{j \neq i} |S_{ij}|$. We see by the last inequality that every Geršgorin disk is entirely within the positive half plane. The Geršgorin set is the union of the Geršgorin disks, and we see that it is entirely within the positive half plane. By Geršgorin's theorem, every eigenvalue is in the Geršgorin set. So every eigenvalue of S is in the positive half plane. Every eigenvalue is a positive real.

Since S is symmetric, there is a set of real orthogonal eigenvectors $\mathbf{z}_1, \mathbf{z}_2, \mathbf{z}_3, \dots, \mathbf{z}_N$ that span the space. I'll call that set of eigenvectors our basis. I'll write λ_k for the eigenvalue of \mathbf{z}_k .

Now take an arbitrary nonzero real vector and write it $\mathbf{x} = \sum_k b_k \mathbf{z}_k$.

By taking real parts we make every scalar b_k real. Since \mathbf{x} is nonzero, at least one b_k is nonzero.

We have

$$\mathbf{x}S\mathbf{x}^\top = \sum_k b_k^2 \lambda_k \mathbf{z}_k \mathbf{z}_k^\top, \quad \text{since the other terms are zero.}$$

Each $\mathbf{z}_k \mathbf{z}_k^\top$ is a positive real since each \mathbf{z}_k is a real nonzero vector.

The eigenvalues λ_k are all positive.

And every b_k^2 is of course non-negative.

Furthermore, at least one b_k is nonzero, so at least one b_k^2 is positive. So we see that $\mathbf{x} S \mathbf{x}^\top > 0$.

The \mathbf{x} was an arbitrary nonzero vector, so S is positive definite.

Since $\mathbf{x} S \mathbf{x}^\top = 2 \mathbf{x} Y_\delta \mathbf{x}^\top$ we conclude:

If $\delta > 0$ then Y_δ is positive definite.

3.4 Happy and Sad Vectors

If we have a complex vector \mathbf{z} , we can of course write it as $\mathbf{w} + i\mathbf{r}$, where \mathbf{w} and \mathbf{r} are real vectors (and i is $\sqrt{-1}$). We call \mathbf{w} the real part of \mathbf{z} , and we call \mathbf{r} the imaginary part of \mathbf{z} .

We define these sets of short vectors.

$$\mathcal{H} = \{\mathbf{y} | \mathbf{y} \Psi^\top \text{ is tidy}\} \quad \mathcal{K} = \{\mathbf{y} | \mathbf{y} \Psi^\top = 0\}$$

I call \mathcal{K} the kernel and call its members kernel vectors. I call the members of \mathcal{H} happy vectors.

It's easy to see that if \mathbf{y} is a happy vector then its real and imaginary parts are both happy. And if \mathbf{y} is a kernel vector then its real and imaginary parts are both kernel vectors.

We see that \mathcal{H} and \mathcal{K} are both subspaces and that $\mathcal{K} \subseteq \mathcal{H}$.

Let's look at Ψ^\top as a linear transformation from \mathcal{H} . So \mathcal{H} is its domain, \mathcal{K} is its kernel, and its range is a subspace of tidy vectors. If $\mathcal{H} \neq \mathcal{K}$ then there is a nonzero tidy vector in the range, every tidy vector is in the range, and the dimension of the range is 1. So the dimension of \mathcal{H} is one more than the dimension of \mathcal{K} .

Either $\mathcal{H} = \mathcal{K}$ or the dimension of \mathcal{H} is one more than the dimension of \mathcal{K} .

Note that $\mathcal{H} \neq \mathcal{K}$ if and only if \mathbf{e} is in the range of Ψ^\top .

To say that vectors \mathbf{z} and \mathbf{w} are orthogonal means of course that $\mathbf{z} \mathbf{w}^* = 0$, where $*$ means complex conjugate transpose. If at least one of the two vectors is real, then they are orthogonal if and only if $\mathbf{z} \mathbf{w}^\top = 0$. Usually when I refer to two vectors being orthogonal, one of the vectors will be real. I shall sometimes use the special term orthogonal*. Vectors \mathbf{z} and \mathbf{w} are orthogonal* if they are orthogonal and at least one of them is real. The $*$ is simply a reminder that because one of them is real, orthogonality in this case is equivalent to $\mathbf{z} \mathbf{w}^\top = 0$.

The norm $\|\mathbf{w}\|$ of vector \mathbf{w} is of course the square root of $\mathbf{w} \mathbf{w}^*$. If \mathbf{w} is real then its norm is the square root of $\mathbf{w} \mathbf{w}^\top$. To say that real \mathbf{w} has norm 1 is to say that $\mathbf{w} \mathbf{w}^\top = 1$. The norm of a vector I sometimes call its length.

Lemma 2

The subspace \mathcal{H} has an orthonormal basis in which every basis vector is real.

Proof:

By induction.

Here is the induction step.

Suppose there is an orthonormal set of real vectors $\mathcal{E} = \{\boldsymbol{\eta}_1, \boldsymbol{\eta}_2, \boldsymbol{\eta}_3, \dots, \boldsymbol{\eta}_\ell\}$ that is a subset of \mathcal{H} but does not span \mathcal{H} . Using the Gram-Schmidt process, we obtain a nonzero member \mathbf{z} of \mathcal{H} that is orthogonal* to every $\boldsymbol{\eta}_j$ in \mathcal{E} .

The real part and the imaginary part of \mathbf{z} are both in \mathcal{H} . The real part is either zero or it's orthogonal* to every member of \mathcal{E} . The same is true for the imaginary part. They can't both be zero, so select a nonzero part. It's a real vector in \mathcal{H} that is orthogonal* to every member of \mathcal{E} .

Now adjust its length to 1.

■

By virtually the same proof, \mathcal{K} also has an orthonormal basis in which every basis vector is real.

Now suppose $\mathcal{H} \neq \mathcal{K}$. Look at the induction step in the proof of lemma 2, and let $\{\boldsymbol{\eta}_1, \boldsymbol{\eta}_2, \boldsymbol{\eta}_3, \dots, \boldsymbol{\eta}_\ell\}$ be a real orthonormal basis of \mathcal{K} . The induction step gives us a new basis vector $\boldsymbol{\eta}_{\ell+1}$, and adding that vector to the basis gives us a basis of the whole of \mathcal{H} . We see that $\boldsymbol{\eta}_{\ell+1} \Psi^\top$ is a nonzero tidy real vector, so $\boldsymbol{\eta}_{\ell+1} \Psi^\top = \beta \mathbf{e}$, where β is a nonzero real scalar. If β is negative, let's change $\boldsymbol{\eta}_{\ell+1}$, multiplying it by -1 . It's still just as good a basis vector, and now β is positive. We shall use an \mathcal{H} basis constructed in this way.

In what follows, I shall use the letter $\boldsymbol{\eta}$ to mean the vector in our basis of \mathcal{H} that is not in \mathcal{K} .

If $\mathcal{H} \neq \mathcal{K}$ then

$$\boldsymbol{\eta} \Psi^\top = \beta \mathbf{e}.$$

$$\beta > 0$$

If $\mathcal{H} = \mathcal{K}$ then there is no vector $\boldsymbol{\eta}$ and no scalar β .

Let $\mathcal{E} = \{\boldsymbol{\eta}_1, \boldsymbol{\eta}_2, \boldsymbol{\eta}_3, \dots, \boldsymbol{\eta}_\ell\}$ be our orthonormal basis of \mathcal{H} .
We define the real symmetric matrix H .

$$H = \sum_{j=1}^{\ell} \boldsymbol{\eta}_j^\top \boldsymbol{\eta}_j. \quad (7)$$

If $\mathcal{E} = \emptyset$ (\mathcal{H} is a singleton) then the matrix H has every entry zero.

Note that $\boldsymbol{\eta}_j H = \boldsymbol{\eta}_j$ for any basis vector $\boldsymbol{\eta}_j$.

Therefore, since H is a linear transformation we have this.

If $\mathbf{y} \in \mathcal{H}$, then $\mathbf{y} H = \mathbf{y}$.

We also define

$$K = \sum_j \boldsymbol{\eta}_j^\top \boldsymbol{\eta}_j,$$

where in the sum we use just the vectors in the \mathcal{K} basis.

Then just as for \mathcal{H} , we have

if $\mathbf{y} \in \mathcal{K}$ then $\mathbf{y} K = \mathbf{y}$. We also have these.

If $\mathcal{H} = \mathcal{K}$ then $H = K$.

If $\mathcal{H} \neq \mathcal{K}$ then $H = K + \boldsymbol{\eta}^\top \boldsymbol{\eta}$,

where $\boldsymbol{\eta}$ is of course the basis vector that is not in the basis of \mathcal{K} .

Both H and K are symmetric, so we have this.

If \mathbf{y} is a happy vector then $\mathbf{y} H = \mathbf{y}$ and $H \mathbf{y}^\top = \mathbf{y}^\top$.

If \mathbf{y} is a kernel vector then $\mathbf{y} K = \mathbf{y}$ and $K \mathbf{y}^\top = \mathbf{y}^\top$.

We call a short vector *sad* if it is orthogonal to every happy vector. Equivalently, a vector is sad if it is orthogonal* to every basis vector $\boldsymbol{\eta}_k$ in \mathcal{E} . Let \mathcal{S} be the subspace of sad vectors.

We see that if \mathbf{x} is a sad vector then

$$\mathbf{x} H = 0 \quad \text{and} \quad H \mathbf{x}^\top = 0.$$

Suppose \mathbf{x} is a short vector. We have $\mathbf{x} H \Psi^\top = \mathbf{x} (\sum_k \boldsymbol{\eta}_k^\top \boldsymbol{\eta}_k) \Psi^\top = \sum_k (\mathbf{x} \boldsymbol{\eta}_k^\top) (\boldsymbol{\eta}_k \Psi^\top)$.

We see that each $(\mathbf{x} \boldsymbol{\eta}_k^\top)$ is a complex scalar and each $(\boldsymbol{\eta}_k \Psi)$ is a tidy vector, so $\mathbf{x} H \Psi^\top$ is a tidy vector and $\mathbf{x} H$ is a happy vector.

We also have $(I - H) \mathbf{y}^\top = 0$ for any happy vector \mathbf{y} ,

so $\mathbf{x} (I - H) \mathbf{y}^\top = 0$ for any happy vector \mathbf{y} . Therefore,

$\mathbf{x} (I - H)$ is a sad vector.

We call $\mathbf{x} H$ the happy part of \mathbf{x} , and we call $\mathbf{x} (I - H)$ the sad part of \mathbf{x} . Suppose we write \mathbf{x} as the sum $\mathbf{z} + \mathbf{y}$ of a sad vector \mathbf{z} and a happy vector \mathbf{y} . Then $\mathbf{x} H = \mathbf{y}$ and $\mathbf{x} (I - H) = \mathbf{z}$. The happy part is \mathbf{y} and the sad part is \mathbf{z} . A short vector can be written as the sum of a sad vector and a happy vector in one and only one way. We see that if a short vector is real then its sad part and happy part are both real.

We define the subspace of antikernel vectors. A vector is an antikernel vector just if it is orthogonal to every kernel vector. Every short vector can be written as the sum of an antikernel vector and a kernel vector in one and only one way. If \mathbf{x} is a short vector then $\mathbf{x} K$ is its kernel part and $\mathbf{x} (I - K)$ is its antikernel part. Note that if \mathbf{z} is an antikernel vector then $\mathbf{z} K = 0$ and $K \mathbf{z}^\top = 0$.

3.5 B_0 and A_δ are Positive Definite

We define

$$A_\delta = \Psi^\top Y_\delta \Psi + K$$

$$B_\delta = \Psi^\top Y_\delta \Psi + H$$

In particular, we have

$$B_0 = \Psi^\top Y \Psi + H.$$

If $\mathbf{y} \in \mathcal{K}$ then $A_\delta \mathbf{y}^\top = \mathbf{y}^\top$.
 If $\mathbf{y} \in \mathcal{H}$ then $B_0 \mathbf{y}^\top = \mathbf{y}^\top$.

In this subsection, \mathbf{x} will be a nonzero real short vector.

We have

$$\mathbf{x} H \mathbf{x}^\top = \sum_j (\mathbf{x} \boldsymbol{\eta}_j^\top) (\boldsymbol{\eta}_j \mathbf{x}^\top) \geq 0.$$

Furthermore, if \mathbf{x} is happy, then

$$\mathbf{x} H \mathbf{x}^\top = \mathbf{x} \mathbf{x}^\top > 0.$$

Now Y is almost positive definite, so $\mathbf{x} \Psi^\top Y \Psi \mathbf{x}^\top$ is non-negative.

Furthermore, if \mathbf{x} is not happy then $\mathbf{x} \Psi^\top$ is messy and $\mathbf{x} \Psi^\top Y \Psi \mathbf{x}^\top$ is positive.

The scalar $\mathbf{x} B_0 \mathbf{x}^\top$ can be written as the following sum.

$$\mathbf{x} \Psi^\top Y \Psi \mathbf{x}^\top + \mathbf{x} H \mathbf{x}^\top$$

Both terms are non-negative. If \mathbf{x} is happy then the second term is positive, and if \mathbf{x} is not happy then the first term is positive. So in any case the sum is positive. We conclude:

B_0 is positive definite.

Also, we have $\mathbf{x} K \mathbf{x}^\top = \sum_k (\mathbf{x} \boldsymbol{\eta}_k^\top) (\boldsymbol{\eta}_k \mathbf{x}^\top) \geq 0$. If \mathbf{x} is in \mathcal{K} then $\mathbf{x} K \mathbf{x}^\top = \mathbf{x} \mathbf{x}^\top > 0$.

Now suppose $\delta > 0$. Then Y_δ is positive definite. So $\mathbf{x} \Psi^\top Y_\delta \Psi \mathbf{x}^\top$ is non-negative, and furthermore, if $\mathbf{x} \notin \mathcal{K}$ then $\mathbf{x} \Psi^\top Y_\delta \Psi \mathbf{x}^\top$ is positive.

The scalar $\mathbf{x} A_\delta \mathbf{x}^\top$ can be written as the following sum.

$$\mathbf{x} \Psi^\top Y_\delta \Psi \mathbf{x}^\top + \mathbf{x} K \mathbf{x}^\top$$

Both terms are non-negative. If $\mathbf{x} \in \mathcal{K}$ then the second term is positive, and if $\mathbf{x} \notin \mathcal{K}$ then the first term is positive. So in any case the sum is positive. We conclude:

If $\delta > 0$ then A_δ is positive definite.

Still assume $\delta > 0$.

If $\mathcal{H} \neq \mathcal{K}$ then $B_\delta = A_\delta + \boldsymbol{\eta}^\top \boldsymbol{\eta}$, where $\boldsymbol{\eta}$ is the happy basis vector that isn't in \mathcal{K} .

$$\mathbf{x} B_\delta \mathbf{x}^\top = \mathbf{x} A_\delta \mathbf{x}^\top + (\mathbf{x} \boldsymbol{\eta}^\top) (\boldsymbol{\eta} \mathbf{x}^\top)$$

The second term on the right is non-negative, and A_δ is positive definite,

so B_δ is positive definite when $\delta > 0$. When $\delta = 0$ we have $B_\delta = B_0$, and we said that's positive definite. So whether δ is zero or not,

B_δ is positive definite.

Remember that positive definite matrices are nonsingular. We shall see that in some cases A_0 is singular, and this makes our story complicated.

3.6 The Undiscounted Case

So by theorem 1, all the eigenvalues of B_0 are in the positive half plane. So they are all inside some circle tangent to the imaginary axis at the origin. We are going to move that circle. We define

$$Q = I - \varepsilon B_0,$$

where ε is a small positive real.

We see that if ε is small enough, the the eigenvalues of Q will all be inside the unit circle.

We insist that ε be that small or smaller. The ε will be our step size.

So all the eigenvalues of Q are inside the unit circle.

The spectral radius of Q is less than 1.

Note that $B_0 = \frac{1}{\varepsilon} (I - Q)$, so since B_0 is nonsingular we have $B_0^{-1} = \varepsilon (I - Q)^{-1}$.

Note that if \mathbf{y} is happy then $Q \mathbf{y}^\top = (1 - \varepsilon) \mathbf{y}^\top$.

Let $\boldsymbol{\eta}_k$ be a basis vector of \mathcal{H} . Then $\boldsymbol{\eta}_k \Psi^\top$ is a tidy vector, so

$$\boldsymbol{\eta}_k \Psi^\top Y = 0 \quad \text{and} \quad \boldsymbol{\eta}_k \Psi^\top D \mathbf{a}^\top = 0.$$

Therefore, $H \Psi^\top Y = 0$ and $H \Psi^\top D \mathbf{a}^\top = 0$.

We look at the sequence of successive cash balance column vectors.

$$(\mathbf{v}^{(0)})^\top, (\mathbf{v}^{(1)})^\top, (\mathbf{v}^{(2)})^\top, (\mathbf{v}^{(3)})^\top, \dots$$

The average step equation is this.

$$(\mathbf{v}^{(n+1)})^\top = (I - \varepsilon \Psi^\top Y \Psi) (\mathbf{v}^{(n)})^\top + \varepsilon \Psi^\top D \mathbf{a}^\top$$

Multiplying by H on the left gives us $H (\mathbf{v}^{(n+1)})^\top = H (\mathbf{v}^{(n)})^\top$.

So the happy part of the column vectors is unchanged along the sequence, so for each n we can write $(\mathbf{v}^{(n)})^\top = (\mathbf{x}^{(n)})^\top + \mathbf{y}^\top$, where $(\mathbf{x}^{(n)})^\top$ is the sad part and \mathbf{y}^\top is the common happy part.

We also have $I - \varepsilon \Psi^\top Y \Psi = Q + \varepsilon H$.

Making these substitutions in the average step equation gives us this.

$$(\mathbf{x}^{(n+1)})^\top + \mathbf{y}^\top = (Q + \varepsilon H)((\mathbf{x}^{(n)})^\top + \mathbf{y}^\top) + \varepsilon \Psi^\top D \mathbf{a}^\top$$

We use $Q \mathbf{y}^\top = (1 - \varepsilon) \mathbf{y}^\top$ and $H \mathbf{y}^\top = \mathbf{y}^\top$ and $H(\mathbf{x}^{(n)})^\top = 0$. We obtain

$$(\mathbf{x}^{(n+1)})^\top = Q(\mathbf{x}^{(n)})^\top + \varepsilon \Psi^\top D \mathbf{a}^\top.$$

By induction on n we have

$$(\mathbf{x}^{(n)})^\top = \varepsilon \left(\sum_{k=0}^{n-1} Q^k \right) \Psi^\top D \mathbf{a}^\top + Q^n (\mathbf{x}^{(0)})^\top.$$

We saw that $(I - Q)^{-1}$ exists, so the equation becomes

$$(\mathbf{x}^{(n)})^\top = \varepsilon (I - Q^n) (I - Q)^{-1} \Psi^\top D \mathbf{a}^\top + Q^n (\mathbf{x}^{(0)})^\top.$$

Since the spectral radius of Q is less than 1, we have $\lim_{n \rightarrow \infty} Q^n = 0$ and

$$\lim_{n \rightarrow \infty} (\mathbf{x}^{(n)})^\top = \varepsilon (I - Q)^{-1} \Psi^\top D \mathbf{a}^\top = B_0^{-1} \Psi^\top D \mathbf{a}^\top.$$

We define

$$\mathbf{u}^\top = B_0^{-1} \Psi^\top D \mathbf{a}^\top.$$

If we begin with $(\mathbf{v}^{(0)})^\top = \mathbf{x}^\top + \mathbf{y}^\top$, where \mathbf{x}^\top is the sad part and \mathbf{y}^\top is the happy part, then the limit is $\mathbf{u}^\top + \mathbf{y}^\top$.

We note that \mathbf{u}^\top is sad. We can easily show this directly. Let \mathbf{y} be any happy vector. Then there is a complex scalar α such that $\mathbf{y} \Psi^\top = \alpha \mathbf{e}$. We have $\mathbf{y} \Psi^\top Y = \alpha \mathbf{e} Y = 0$, so we have $\mathbf{y} B_0 = \mathbf{y}$ and $\mathbf{y} B_0^{-1} = \mathbf{y}$. Therefore, $\mathbf{y} \mathbf{u}^\top = \mathbf{y} B_0^{-1} \Psi^\top D \mathbf{a}^\top = \mathbf{y} \Psi^\top D \mathbf{a}^\top = \alpha \mathbf{e} D \mathbf{a}^\top = 0$.

3.7 The Discounted Case

Now assume $\delta > 0$.

We now proceed just as in the undiscounted case. We define

$$Q_\delta = I - \varepsilon A_\delta,$$

and we insist that ε be small enough that the spectral radius of Q_δ is less than 1.

$$A_\delta^{-1} = \varepsilon (I - Q_\delta)^{-1}.$$

If $\mathbf{y} \in \mathcal{K}$ then $Q_\delta \mathbf{y}^\top = (1 - \varepsilon) \mathbf{y}^\top$.

We look at the sequence of successive cash balance column vectors. $(\mathbf{v}^{(0)})^\top, (\mathbf{v}^{(1)})^\top, (\mathbf{v}^{(2)})^\top, \dots$. The average step equation is this.

$$(\mathbf{v}^{(n+1)})^\top = (I - \varepsilon \Psi^\top Y_\delta \Psi)(\mathbf{v}^{(n)})^\top + \varepsilon \Psi^\top D \mathbf{a}^\top$$

Multiplying by K and using $K \Psi^\top = 0$ gives us $K(\mathbf{v}^{(n+1)})^\top = K(\mathbf{v}^{(n)})^\top$. The kernel part is constant along the sequence. We write $(\mathbf{v}^{(n)})^\top = (\mathbf{x}^{(n)})^\top + \mathbf{y}^\top$, where $(\mathbf{x}^{(n)})^\top$ is the antikernel part and \mathbf{y}^\top is the common kernel part. Making this substitution and $I - \varepsilon \Psi^\top Y_\delta \Psi = Q_\delta + \varepsilon K$ gives us $(\mathbf{x}^{(n+1)})^\top = Q_\delta (\mathbf{x}^{(n)})^\top + \varepsilon \Psi^\top D \mathbf{a}^\top$.

Just as in the undiscounted case, we inductively obtain a formula for $(\mathbf{x}^{(n)})^\top$ and then let $n \rightarrow \infty$.

We obtain $\lim_{n \rightarrow \infty} (\mathbf{x}^{(n)})^\top = \mathbf{u}_\delta^\top$, where $\mathbf{u}_\delta^\top = \varepsilon (I - Q_\delta)^{-1} \Psi^\top D \mathbf{a}^\top$.

$$\mathbf{u}_\delta^\top = A_\delta^{-1} \Psi^\top D \mathbf{a}^\top.$$

Of course this limit holds only if $\delta > 0$.

4 Decreasing δ

We now ask what happens to \mathbf{u}_δ^\top if $\delta \rightarrow 0$.

The matrix B_δ is nonsingular for $\delta \geq 0$, and the inverse of a nonsingular matrix is a continuous function of the matrix.¹¹ So B_δ^{-1} is a continuous function of δ , and $B_\delta^{-1} \rightarrow B_0^{-1}$ as $\delta \rightarrow 0$.

If $\mathcal{H} = \mathcal{K}$ then $A_\delta = B_\delta$ and $\mathbf{u}_\delta^\top = B_\delta^{-1} \Psi^\top D \mathbf{a}^\top$, so obviously $\mathbf{u}_\delta^\top \rightarrow \mathbf{u}^\top$.

So in the rest of this section we will assume $\mathcal{H} \neq \mathcal{K}$. Now what happens to \mathbf{u}_δ^\top ?

In that case we have

$$H = K + \boldsymbol{\eta}^\top \boldsymbol{\eta},$$

$$\boldsymbol{\eta} \Psi^\top = \beta \mathbf{e},$$

$$\beta > 0.$$

$$B_\delta = A_\delta + \boldsymbol{\eta}^\top \boldsymbol{\eta}$$

¹¹If matrix A is nonsingular then $A^{-1} = |A|^{-1} \text{adj}(A)$. By $\text{adj}(A)$ I mean the adjugate of A .

4.1 Tiniest Eigenvalue of A_δ

We first show that 0 is a simple eigenvalue of A_0 .

We define two subspaces:

\mathcal{Y} is the vectors that are scalar multiples of $\boldsymbol{\eta}$.

\mathcal{B} is the vectors that are orthogonal* to $\boldsymbol{\eta}$.

Since $\boldsymbol{\eta}$ is happy, we have these simple facts.

$$\boldsymbol{\eta}K = 0 \quad K\boldsymbol{\eta}^\top = 0 \quad \boldsymbol{\eta}H = \boldsymbol{\eta} \quad H\boldsymbol{\eta}^\top = \boldsymbol{\eta}^\top \quad \boldsymbol{\eta}\Psi^\top Y = 0 \quad Y\Psi\boldsymbol{\eta}^\top = 0$$

Therefore we have these.

$$\boldsymbol{\eta}A_0 = 0 \quad A_0\boldsymbol{\eta}^\top = 0 \quad \boldsymbol{\eta}B_0 = \boldsymbol{\eta} \quad B_0\boldsymbol{\eta}^\top = \boldsymbol{\eta}^\top$$

If $\mathbf{x} \in \mathcal{B}$ then $(\mathbf{x}B_0)\boldsymbol{\eta}^\top = \mathbf{x}(B_0\boldsymbol{\eta}^\top) = \mathbf{x}\boldsymbol{\eta}^\top = 0$, so $\mathbf{x}B_0 \in \mathcal{B}$.

So we see that the linear transformation B_0 maps \mathcal{B} into itself,

and also maps \mathcal{Y} into itself. In fact, it is the identity transformation on \mathcal{Y} .

Furthermore, if $\mathbf{x} \in \mathcal{B}$ we have $\mathbf{x}B_0 = \mathbf{x}A_0 + \mathbf{x}\boldsymbol{\eta}^\top\boldsymbol{\eta} = \mathbf{x}A_0$.

Transformation A_0 agrees with B_0 on the subspace \mathcal{B} .

Transformation A_0 maps the whole \mathcal{Y} subspace to the zero vector.

Consider a basis in which $\boldsymbol{\eta}$ is the first basis element and in which all the other basis elements are members of \mathcal{B} . Let's write B_0 and A_0 using that basis. The matrix B_0 is block diagonal with just two blocks, a 1×1 block and an $(\bar{N}-1) \times (\bar{N}-1)$ block. The 1×1 block is just the number 1. The matrix A_0 is similarly block diagonal with the same $(\bar{N}-1) \times (\bar{N}-1)$ block, but here the 1×1 block is just the number 0.

The eigenvalues of B_0 are the eigenvalues of the big block plus the number 1. The eigenvalues of A_0 are the same big block eigenvalues plus the number 0. Matrix B_0 is nonsingular, so none of its eigenvalues are zero. So none of the big block eigenvalues are zero. Therefore, 0 is a simple eigenvalue of A_0 . By simple I mean that its multiplicity is 1.

0 is a simple eigenvalue of A_0 .

Definition:

The *tiniest eigenvalue* of a matrix is a simple eigenvalue that is *closer* to zero than any other eigenvalue.

Of course not every matrix has a tiniest eigenvalue. If the matrix is real and has a tiniest eigenvalue then the tiniest eigenvalue must be real. If it weren't real then its complex conjugate would be another eigenvalue the same distance from zero. We see that A_0 has a tiniest eigenvalue, and it's 0.

We know that the eigenvalues of a matrix are continuous functions of the matrix entries, so the eigenvalues of A_δ are continuous functions of δ . So there is some interval $[0, \nu]$ of reals such that if δ is in the interval then A_δ has a tiniest eigenvalue. The upper boundary ν is a small positive number. Several times during this discussion I will decrease the value of ν , shortening the interval. But I will always keep ν positive. During our discussion, we will assume without saying it that δ is in the interval.

So I can simply say that A_δ has a tiniest eigenvalue. I will call it λ . The eigenvalue λ is a continuous function of δ .

4.2 Eigenvectors with Eigenvalue λ

We define $M_\delta = A_\delta - \lambda I$. Since λ is a simple eigenvalue, the eigenvectors of A_δ with eigenvalue λ form a one dimensional subspace. That subspace is the kernel of the transformation M_δ . So the range of M_δ has dimension $\bar{N}-1$. So M_δ has a nonzero $(\bar{N}-1) \times (\bar{N}-1)$ minor, and a nonzero cofactor. So $\text{adj}(M_\delta)$ is not the zero matrix.¹²

Select indices i and j such that the ij 'th entry in $\text{adj}(M_0)$ is nonzero. Remember those indices. So we see that the entry $\mathbf{e}_i(\text{adj}(M_\delta))\mathbf{e}_j^\top$ is a continuous function of δ , and that it is nonzero when $\delta = 0$. If necessary, we now reduce the size of ν , keeping it positive, so that as long as δ is in the now shorter interval, the entry will be nonzero. The i 'th row will be nonzero and so will the j 'th column. (That is, they both have a nonzero entry.)

Let the vector \mathbf{z} be the normalized i 'th row of $\text{adj}(M_\delta)$ and let $\tilde{\mathbf{z}}^\top$ be the normalized j 'th column. So \mathbf{z} and $\tilde{\mathbf{z}}^\top$ are both real unit vectors, and they are continuous functions of δ .

Now M_δ is singular, so we have $(\text{adj}(M_\delta))M_\delta = |M_\delta|I = 0$. So the i 'th row of $\text{adj}(M_\delta)$ is in the kernel of M_δ , and consequently it is a left eigenvector of A_δ with eigenvalue λ . So we

¹²By $\text{adj}(M_\delta)$ I mean the adjugate of M_δ .

see that \mathbf{z} is a left eigenvector of A_δ with eigenvalue λ . By the same argument beginning with $M_\delta(\text{adj}(M_\delta)) = |M_\delta|I = 0$, we see that $\check{\mathbf{z}}^\top$ is a right eigenvector of A_δ with eigenvalue λ .

Let's write \mathbf{z}_0 for the vector \mathbf{z} when $\delta = 0$. When $\delta = 0$, the eigenvalue λ is 0 and both \mathbf{z}_0 and $\boldsymbol{\eta}$ are left eigenvectors of A_0 with eigenvalue λ . Since λ is a simple eigenvalue, the space of such eigenvectors is one dimensional, so there is a scalar α such that $\boldsymbol{\eta} = \alpha \mathbf{z}_0$. Since \mathbf{z}_0 and $\boldsymbol{\eta}$ are both real unit vectors, α must be either +1 or -1. We define the unit vector $\boldsymbol{\zeta} = \alpha \mathbf{z}$. Of course if $\delta = 0$ then $\boldsymbol{\zeta} = \alpha \mathbf{z}_0 = \boldsymbol{\eta}$.

So $\boldsymbol{\zeta}$ is a real unit vector that is a continuous function of δ . It is a left eigenvector of A_δ with eigenvalue λ . If $\delta = 0$ then $\boldsymbol{\zeta} = \boldsymbol{\eta}$.

In exactly the same way, we define the column vector $\check{\boldsymbol{\zeta}}^\top$. It is a real unit column vector and it is a continuous function of δ . It is a right eigenvector of A_δ with eigenvalue λ . If $\delta = 0$ then $\check{\boldsymbol{\zeta}}^\top = \boldsymbol{\eta}^\top$.

So $\boldsymbol{\zeta} \check{\boldsymbol{\zeta}}^\top$ is a real scalar that is a continuous function of δ . And it's 1 if $\delta = 0$. So if necessary we can reduce ν yet again and ensure that if δ is in the interval $[0, \nu]$ then $\boldsymbol{\zeta} \check{\boldsymbol{\zeta}}^\top > 0$. We define $\hat{\alpha} = (\boldsymbol{\zeta} \check{\boldsymbol{\zeta}}^\top)^{-1}$.

So $\hat{\alpha}$ is positive, and if $\delta = 0$ then $\hat{\alpha} = 1$.

4.3 Limit of Projected Eigenvector

We define a projection G onto the subspace of vectors orthogonal* to $\boldsymbol{\eta}$.

$$G = I - \boldsymbol{\eta} \boldsymbol{\eta}^\top.$$

We are interested in the projection of the vector $\frac{1}{\lambda} \boldsymbol{\zeta}$ onto that subspace. What happens to the projected vector $\frac{1}{\lambda} \boldsymbol{\zeta} G$ as $\delta \rightarrow 0$? As δ decreases, the vector $\frac{1}{\lambda} \boldsymbol{\zeta}$ gets longer and longer, but it also gets more and more orthogonal to the subspace. So, does the projected vector get longer and longer, or does it get shorter and shorter? In this subsection, we show that it converges to a finite vector, but one that is usually not zero.

We define the vector

$$\boldsymbol{\tau} = \tilde{\mathbf{p}} \Psi.$$

The real scalar $\boldsymbol{\zeta} \boldsymbol{\eta}^\top$ is a continuous function of δ , and it is 1 when $\delta = 0$. So if we reduce ν yet again we can ensure that $\boldsymbol{\zeta} \boldsymbol{\eta}^\top$ is positive for all δ in the interval $[0, \nu]$. We define the vector

$$\mathbf{v} = (\boldsymbol{\zeta} \boldsymbol{\eta}^\top)^{-1} \boldsymbol{\zeta}.$$

$$\mathbf{v} \boldsymbol{\eta}^\top = 1$$

And \mathbf{v} is a left eigenvector of A_δ with eigenvalue λ . If $\delta = 0$ then $\mathbf{v} = \boldsymbol{\eta}$.

Now from $Y_\delta = Y_0 + \delta F$, we have $A_\delta = A_0 + \delta \Psi^\top F \Psi$. Since $\boldsymbol{\eta} \Psi^\top = \beta \mathbf{e}$, we have $\boldsymbol{\eta} A_\delta = \delta \boldsymbol{\eta} \Psi^\top F \Psi = \delta \beta \mathbf{e} F \Psi = \delta \beta \tilde{\mathbf{p}} \Psi = \delta \beta \boldsymbol{\tau}$ and $A_\delta \boldsymbol{\eta}^\top = \delta \Psi^\top F \Psi \boldsymbol{\eta}^\top = \delta \beta \Psi^\top F \mathbf{e}^\top = \delta \beta \Psi^\top \tilde{\mathbf{p}}^\top = \delta \beta \boldsymbol{\tau}^\top$.

$$\boldsymbol{\eta} A_\delta = \delta \beta \boldsymbol{\tau} \quad \text{and} \quad A_\delta \boldsymbol{\eta}^\top = \delta \beta \boldsymbol{\tau}^\top \quad (8)$$

Then since $\mathbf{v} A_\delta = \lambda \mathbf{v}$, we have $\lambda = \lambda \mathbf{v} \boldsymbol{\eta}^\top = \mathbf{v} A_\delta \boldsymbol{\eta}^\top = \delta \beta (\mathbf{v} \boldsymbol{\tau}^\top)$.

$$\lambda = \delta \beta (\mathbf{v} \boldsymbol{\tau}^\top) \quad (9)$$

We have $\boldsymbol{\eta} \Psi^\top = \beta \mathbf{e}$. If we multiply by $\tilde{\mathbf{p}}^\top$ on the right, we obtain

$$\boldsymbol{\eta} \boldsymbol{\tau}^\top = \beta,$$

and this is positive. So if $\delta = 0$ then $\mathbf{v} = \boldsymbol{\eta}$, and $\mathbf{v} \boldsymbol{\tau}^\top$ is β , which is positive. So if we again appropriately reduce ν , we can ensure that $\mathbf{v} \boldsymbol{\tau}^\top$ is positive for any δ in the interval $[0, \nu]$.

So $\mathbf{v} \boldsymbol{\tau}^\top > 0$ and $\beta > 0$. Therefore, (9) tells us that for any δ in the interval:

λ is positive if δ is positive.

λ is zero if δ is zero.

We define the vector

$$\boldsymbol{\omega}_\delta = \mathbf{v} - (\mathbf{v} \boldsymbol{\tau}^\top)^{-1} \boldsymbol{\tau}.$$

This vector is a continuous function of δ , since \mathbf{v} is.

From (8) and the definition of G , we have

$$G A_\delta = A_\delta - \boldsymbol{\eta} \boldsymbol{\eta}^\top (\boldsymbol{\eta} A_\delta) = A_\delta - \delta \beta \boldsymbol{\eta} \boldsymbol{\tau}^\top$$

$$\mathbf{v} G A_\delta = \mathbf{v} A_\delta - \delta \beta (\mathbf{v} \boldsymbol{\eta}^\top) \boldsymbol{\tau} = \lambda \mathbf{v} - \delta \beta \boldsymbol{\tau}$$

Using (9) and the last equation gives us

$\lambda \omega_\delta = \lambda \mathbf{v} - \lambda (\mathbf{v} \boldsymbol{\tau}^\top)^{-1} \boldsymbol{\tau} = \lambda \mathbf{v} - \delta \beta \boldsymbol{\tau} = \mathbf{v} G A_\delta$.
 Since $G \boldsymbol{\eta}^\top = 0$ and $B_\delta = A_\delta + \boldsymbol{\eta}^\top \boldsymbol{\eta}$, we have $G B_\delta = G A_\delta$ and
 $\mathbf{v} G B_\delta = \lambda \omega_\delta$.

Now suppose $\delta > 0$.

Then $\lambda > 0$, so the equation the end of the last paragraph can be written

$$\frac{1}{\lambda} \mathbf{v} G = \omega_\delta B_\delta^{-1}.$$

By the definition of \mathbf{v} we have $(\zeta \boldsymbol{\eta}^\top) \mathbf{v} = \zeta$, so multiplying the last equation by $(\zeta \boldsymbol{\eta}^\top)$ gives

$$\frac{1}{\lambda} \zeta G = (\zeta \boldsymbol{\eta}^\top) \omega_\delta B_\delta^{-1}.$$

We now let $\delta \rightarrow 0$.

We see that

$$\omega_0 = \boldsymbol{\eta} - \beta^{-1} \boldsymbol{\tau} \quad \text{and}$$

$$\lim_{\delta \rightarrow 0} \frac{1}{\lambda} \zeta G = \omega_0 B_0^{-1}. \quad (10)$$

4.4 Tidying up

Still assuming $\delta > 0$, we can show

$$(A_\delta + (1 - \lambda) \hat{\alpha} \check{\zeta}^\top \zeta) (A_\delta^{-1} + (1 - \frac{1}{\lambda}) \hat{\alpha} \check{\zeta}^\top \zeta) = I$$

simply by multiplying out and using these facts.

$$A_\delta A_\delta^{-1} = I \quad A_\delta \check{\zeta}^\top = \lambda \check{\zeta}^\top \quad \zeta A_\delta^{-1} = \frac{1}{\lambda} \zeta \quad \zeta \check{\zeta}^\top = \hat{\alpha}$$

Therefore, we have this.

$$(A_\delta^{-1} + (1 - \frac{1}{\lambda}) \hat{\alpha} \check{\zeta}^\top \zeta) = (A_\delta + (1 - \lambda) \hat{\alpha} \check{\zeta}^\top \zeta)^{-1}$$

$$A_\delta^{-1} = (A_\delta + (1 - \lambda) \hat{\alpha} \check{\zeta}^\top \zeta)^{-1} - \hat{\alpha} \check{\zeta}^\top \zeta + \frac{1}{\lambda} \hat{\alpha} \check{\zeta}^\top \zeta$$

We multiply by G on the right and obtain this nice equation.

$$A_\delta^{-1} G = (A_\delta + (1 - \lambda) \hat{\alpha} \check{\zeta}^\top \zeta)^{-1} G - \hat{\alpha} \check{\zeta}^\top \zeta G + \hat{\alpha} \check{\zeta}^\top (\frac{1}{\lambda} \zeta G)$$

We now let $\delta \rightarrow 0$. We have the following limits.

$$\lambda \rightarrow 0 \quad \hat{\alpha} \rightarrow 1 \quad \check{\zeta}^\top \rightarrow \boldsymbol{\eta}^\top \quad \zeta \rightarrow \boldsymbol{\eta} \quad A_\delta \rightarrow A_0$$

$$(A_\delta + (1 - \lambda) \hat{\alpha} \check{\zeta}^\top \zeta) \rightarrow B_0 \quad \text{and } B_0 \text{ is nonsingular, so } (A_\delta + (1 - \lambda) \hat{\alpha} \check{\zeta}^\top \zeta)^{-1} \rightarrow B_0^{-1}.$$

From these limits and (10) we see that our nice equation becomes

$$\lim_{\delta \rightarrow 0} A_\delta^{-1} G = B_0^{-1} G + \boldsymbol{\eta}^\top \omega_0 B_0^{-1}.$$

We have $\boldsymbol{\eta} B_0 = \boldsymbol{\eta}$, and so $\boldsymbol{\eta} = \boldsymbol{\eta} B_0^{-1}$.

$$\omega_0 B_0^{-1} = \boldsymbol{\eta} - \beta^{-1} \boldsymbol{\tau} B_0^{-1}$$

$$\lim_{\delta \rightarrow 0} A_\delta^{-1} G = B_0^{-1} G + \boldsymbol{\eta}^\top \boldsymbol{\eta} - \beta^{-1} \boldsymbol{\eta}^\top \boldsymbol{\tau} B_0^{-1}$$

We multiply on the right by $\Psi^\top D \mathbf{a}^\top$ and use

$$\boldsymbol{\eta} \Psi^\top D \mathbf{a}^\top = \beta \mathbf{e} D \mathbf{a}^\top = 0 \quad \text{and} \quad G \Psi^\top D \mathbf{a}^\top = \Psi^\top D \mathbf{a}^\top.$$

$$\lim_{\delta \rightarrow 0} A_\delta^{-1} \Psi^\top D \mathbf{a}^\top = B_0^{-1} \Psi^\top D \mathbf{a}^\top - \beta^{-1} \boldsymbol{\eta}^\top \boldsymbol{\tau} B_0^{-1} \Psi^\top D \mathbf{a}^\top$$

Since $\mathbf{u}_\delta^\top = A_\delta^{-1} \Psi^\top D \mathbf{a}^\top$ and $\mathbf{u}^\top = B_0^{-1} \Psi^\top D \mathbf{a}^\top$, we have

$$\lim_{\delta \rightarrow 0} \mathbf{u}_\delta^\top = \mathbf{u}^\top - \beta^{-1} \boldsymbol{\eta}^\top (\boldsymbol{\tau} \mathbf{u}^\top).$$

We define

$$\mathbf{u}_0^\top = \lim_{\delta \rightarrow 0} \mathbf{u}_\delta^\top.$$

Then we have

$$\mathbf{u}_0^\top = \mathbf{u}^\top - (\boldsymbol{\tau} \mathbf{u}^\top) \beta^{-1} \boldsymbol{\eta}^\top.$$

5 Value Estimates

5.1 Value Estimate Notation

We said that the vector of value estimates was $\bar{\mathbf{v}}^\top = \Psi \mathbf{v}^\top$. But the average value $\bar{\mathbf{p}} \mathbf{c}^\top$ is zero so we would like the average estimate $\bar{\mathbf{p}} \bar{\mathbf{v}}^\top$ to be zero too. So to get better estimates we adjust the estimates by subtracting the average estimate from each estimate. So a better vector of estimates is

$$\tilde{\mathbf{v}}^\top = \bar{\mathbf{v}}^\top - (\bar{\mathbf{p}} \bar{\mathbf{v}}^\top) \mathbf{e}^\top = (I - \mathbf{e}^\top \bar{\mathbf{p}}) \bar{\mathbf{v}}^\top. \quad \text{We now have } \bar{\mathbf{p}} \tilde{\mathbf{v}}^\top = 0.$$

Note that $(\tilde{v}_j - \tilde{v}_i + a_i) = (\bar{v}_j - \bar{v}_i + a_i)$, so it makes no difference if TD(0) uses $\tilde{\mathbf{v}}^\top$ instead of $\bar{\mathbf{v}}^\top$.

The vector \mathbf{v} might be \mathbf{u} or \mathbf{u}_δ . Then we can write $\bar{\mathbf{u}}$, $\tilde{\mathbf{u}}$, $\bar{\mathbf{u}}_\delta$, and $\tilde{\mathbf{u}}_\delta$.

5.2 The Sad Terms

In our formulae for limit cash balance column vectors we have sad terms and happy terms. It is really only the sad terms that are important. To obtain our column vector of state value estimates, we multiply the limit column vector by Ψ on the left. So a term that is in the kernel has no effect at all. A happy term that is not in the kernel, when multiplied by Ψ , becomes a tidy vector, so it does change the estimates, but the change in each estimate is the same. The estimates of the values c_i become uniformly too high or too low. Our adjustment gets rid of such a change, but in many adaptation applications this uniform change makes no difference anyway. For example, what I call the choice value of transition $i \rightarrow j$ is this. $c_j - c_i + a_i$. In estimating choice value, the uniform changes cancel out.

If $\mathcal{H} \neq \mathcal{K}$ then our formula for \mathbf{u}_0^\top is this. $\mathbf{u}^\top - (\boldsymbol{\tau} \mathbf{u}^\top) \beta^{-1} \boldsymbol{\eta}^\top$ The second term is happy. $\bar{\mathbf{u}}_0^\top = \Psi \mathbf{u}_0^\top = \Psi \mathbf{u}^\top - (\boldsymbol{\tau} \mathbf{u}^\top) \beta^{-1} (\Psi \boldsymbol{\eta}^\top) = \bar{\mathbf{u}}^\top - (\tilde{\mathbf{p}} \Psi \mathbf{u}^\top) \beta^{-1} (\beta \mathbf{e}^\top) = \bar{\mathbf{u}}^\top - (\tilde{\mathbf{p}} \bar{\mathbf{u}}^\top) \mathbf{e}^\top$ And we see that $\bar{\mathbf{u}}_0$ is already adjusted. $\bar{\mathbf{u}}_0 = \bar{\mathbf{u}}$. The happy term uniformly raises (or lowers) the estimates by just enough to make the average of the estimates zero.

5.3 What if $\Psi = I$?

From equation (1) we have $\tilde{\mathbf{p}} \mathbf{c}_\delta^\top = 0$ and $(I - (1 - \delta)P) \mathbf{c}_\delta^\top = \mathbf{a}^\top$. $Y_\delta \mathbf{c}_\delta^\top = D \mathbf{a}^\top$

Now assume $\bar{N} = N$ and $\Psi = I$.

Linear-TD(0) then becomes what Evolutionary Computation literature calls a simple bucket brigade on a Markov chain. In that case we have:

$$K = 0 \quad \boldsymbol{\eta} = N^{-\frac{1}{2}} \mathbf{e} \quad H = \frac{1}{N} \mathbf{e}^\top \mathbf{e} \quad \boldsymbol{\tau} = \tilde{\mathbf{p}} \quad \beta = N^{-\frac{1}{2}} \quad A_\delta = Y_\delta \\ A_\delta \mathbf{c}_\delta^\top = D \mathbf{a}^\top$$

If $\delta > 0$ then A_δ is nonsingular and $\mathbf{c}_\delta^\top = A_\delta^{-1} D \mathbf{a}^\top$. In other words, $\mathbf{u}_\delta^\top = \mathbf{c}_\delta^\top$.

Now suppose $\delta = 0$. We have:

$$Y \mathbf{c}^\top = D \mathbf{a}^\top \quad B_0 = Y + \frac{1}{N} \mathbf{e}^\top \mathbf{e} \\ \text{Define } \chi = \frac{1}{N} \mathbf{e} \mathbf{c}^\top. \quad \text{We now have:} \\ B_0 \mathbf{c}^\top = D \mathbf{a}^\top + \chi \mathbf{e}^\top \quad B_0 \mathbf{e}^\top = \mathbf{e}^\top \quad B_0 (\mathbf{c}^\top - \chi \mathbf{e}^\top) = D \mathbf{a}^\top \\ \mathbf{c}^\top - \chi \mathbf{e}^\top = B_0^{-1} D \mathbf{a}^\top = \mathbf{u}^\top \\ \boldsymbol{\tau} \mathbf{u}^\top = \tilde{\mathbf{p}} \mathbf{u}^\top = -\chi \quad \beta^{-1} \boldsymbol{\eta}^\top = \mathbf{e}^\top \\ \mathbf{u}_0^\top = \mathbf{u}^\top - (\boldsymbol{\tau} \mathbf{u}^\top) \beta^{-1} \boldsymbol{\eta}^\top = (\mathbf{c}^\top - \chi \mathbf{e}^\top) - (-\chi) \mathbf{e}^\top = \mathbf{c}^\top$$

So we see that whether δ is zero or positive, we have:

$$\text{If } \Psi = I, \text{ then } \mathbf{u}_\delta^\top = \mathbf{c}_\delta^\top.$$

The simple bucket brigade on a Markov chain converges to the correct values.¹³

5.4 False Payoffs in the Undiscounted Case

We said we have $\tilde{\mathbf{v}}^\top = (I - \mathbf{e}^\top \tilde{\mathbf{p}}) \Psi \mathbf{v}^\top$. Note that if \mathbf{v} is happy then $\tilde{\mathbf{v}}^\top = 0$. Now let's look at the undiscounted case and suppose \mathbf{v} is the limit vector $\mathbf{u} + \mathbf{y}$, where \mathbf{y} is happy.

So $\tilde{\mathbf{v}}^\top$ in the limit is $\tilde{\mathbf{u}}^\top$, where

$$\tilde{\mathbf{u}}^\top = (I - \mathbf{e}^\top \tilde{\mathbf{p}}) \Psi \mathbf{u}^\top.$$

The vector $\tilde{\mathbf{u}}^\top$ is a vector of our estimates \tilde{u}_i of values c_i . The estimates can be very biased and wrong. To call them approximations would be misleading. I call \tilde{u}_i the *false value* of i .

We have $\tilde{\mathbf{p}} \tilde{\mathbf{u}}^\top = 0$, and we define

$$\hat{\mathbf{a}}^\top = (I - P) \tilde{\mathbf{u}}^\top.$$

I call \hat{a}_i the *false payoff* of i .

We see that $\hat{\mathbf{a}}^\top = (I - P) (I - \mathbf{e}^\top \tilde{\mathbf{p}}) \Psi \mathbf{u}^\top = (I - P) \Psi \mathbf{u}^\top$, so we have

$$\hat{\mathbf{a}}^\top = (I - P) \Psi \mathbf{u}^\top.$$

We define the matrix

$$\hat{P} = I - P + \mathbf{e}^\top \tilde{\mathbf{p}}.$$

¹³That statement was proved directly in [9] for the undiscounted case.

We note that \hat{P} is nonsingular.¹⁴ We note that $\tilde{\mathbf{p}}\mathbf{c}^\top = 0$ and $\mathbf{a}^\top = (I - P)\mathbf{c}^\top$.

We have $\hat{P}\mathbf{c}^\top = \mathbf{a}^\top$ and

$$\mathbf{c}^\top = \hat{P}^{-1}\mathbf{a}^\top = \sum_{n=0}^{\infty}(P^n\mathbf{a}^\top).$$

We can think of $\hat{P}^{-1}\mathbf{a}^\top$ as an alternative definition of \mathbf{c}^\top .

We also have $\hat{P}\tilde{\mathbf{u}}^\top = \hat{\mathbf{a}}^\top$ and $\tilde{\mathbf{p}}\hat{\mathbf{a}}^\top = 0$, so

$$\tilde{\mathbf{u}}^\top = \hat{P}^{-1}\hat{\mathbf{a}}^\top = \sum_{n=0}^{\infty}(P^n\hat{\mathbf{a}}^\top).$$

(The Cesaro sum converges for the same reasons $\sum_{n=0}^{\infty}(P^n\mathbf{a}^\top)$ converges.¹⁵)

The false values $\tilde{\mathbf{u}}^\top$ are what the true values \mathbf{c}^\top would be if the excess payoffs \mathbf{a}^\top were the false payoffs $\hat{\mathbf{a}}^\top$. If you change the payoffs to the false payoffs, then the values become the false values.

This paper does not discuss adaptation. Adaptation is the process of changing the probabilities P in an attempt to increase \tilde{m} . Often adaptation is on the basis of state values \mathbf{c}^\top . But when we base our adaptation on estimates $\tilde{\mathbf{u}}^\top$ given to us by TD(0) rather than on the true values \mathbf{c}^\top , it's as if TD(0) has changed the true payoffs \mathbf{a}^\top into false payoffs $\hat{\mathbf{a}}^\top$. This change is a problem inherent in all temporal difference methods.¹⁶ What makes this all non-trivial is that there is an interesting relation between the true payoffs \mathbf{a}^\top and the false payoffs $\hat{\mathbf{a}}^\top$, which we now show.

Since \mathbf{u} is sad, we have, $H\mathbf{u}^\top = 0$, so

$$\Psi^\top D\mathbf{a}^\top = (B_0)(B_0^{-1}\Psi^\top D\mathbf{a}^\top) = (\Psi^\top Y\Psi + H)(\mathbf{u}^\top) = \Psi^\top Y\Psi\mathbf{u}^\top.$$

$$\Psi^\top D\mathbf{a}^\top = \Psi^\top Y\Psi\mathbf{u}^\top \quad (11)$$

$$\Psi^\top D\hat{\mathbf{a}}^\top = \Psi^\top D(I - P)\Psi\mathbf{u}^\top = \Psi^\top Y\Psi\mathbf{u}^\top = \Psi^\top D\mathbf{a}^\top$$

$$\Psi^\top D\hat{\mathbf{a}}^\top = \Psi^\top D\mathbf{a}^\top \quad \sum_i \tilde{p}_i \psi_{ij} \hat{a}_i = \sum_i \tilde{p}_i \psi_{ij} a_i \quad (12)$$

I regard $\psi_{ij}a_i$ as the payoff received by feature j when we are in state i . So the average payoff received by feature j in each step is $\sum_i \tilde{p}_i \psi_{ij} a_i$. We see from (12) that in the change from true payoffs to false payoffs, the average is unchanged. In a sense, the change conserves payoff at each feature. The change is a problem, but the conservation is encouraging.

In a sense, $\hat{\mathbf{a}}$ is the only long vector that conserves payoff at each feature in the sense of equation (12). We show this as follows. Suppose \mathbf{z} is a long real vector such that

$$\Psi^\top D\mathbf{z}^\top = \Psi^\top D\mathbf{a}^\top.$$

And suppose $\tilde{\mathbf{p}}\mathbf{z}^\top = 0$, and suppose there is a short real vector \mathbf{v} such that

$$\mathbf{z}^\top = (I - P)\Psi\mathbf{v}^\top.$$

Write \mathbf{v} as the sum of sad vector \mathbf{x} and happy vector \mathbf{y} .

We see that in the last equation, the \mathbf{y} drops out and we have

$$\mathbf{z}^\top = (I - P)\Psi\mathbf{x}^\top.$$

$$\Psi^\top D\mathbf{z}^\top = \Psi^\top D(I - P)\Psi\mathbf{x}^\top = \Psi^\top Y\Psi\mathbf{x}^\top = B_0\mathbf{x}^\top$$

By (11) we have

$$\Psi^\top D\mathbf{a}^\top = B_0\mathbf{u}^\top.$$

Since $\Psi^\top D\mathbf{z}^\top = \Psi^\top D\mathbf{a}^\top$, we have $B_0\mathbf{x}^\top = B_0\mathbf{u}^\top$, so $\mathbf{x}^\top = \mathbf{u}^\top$. We then have

$$\mathbf{z}^\top = (I - P)\Psi\mathbf{x}^\top = (I - P)\Psi\mathbf{u}^\top = \hat{\mathbf{a}}^\top.$$

6 Other Linear-TD(0) Methods

6.1 Using \mathbf{m}^\top Instead of \mathbf{a}^\top

What if the method uses \mathbf{m}^\top instead of \mathbf{a}^\top ? Then the average step equation (4) becomes

$$(\mathbf{v}^{(n+1)})^\top = (I - \varepsilon\Psi^\top Y_\delta\Psi)(\mathbf{v}^{(n)})^\top + \varepsilon\Psi^\top D\mathbf{m}^\top.$$

Suppose $\delta > 0$.

Then our convergence proof still works, but with \mathbf{m}^\top place of \mathbf{a}^\top .

We write $(\mathbf{v}^{(n)})^\top = (\mathbf{x}^{(n)})^\top + \mathbf{y}^\top$, where $(\mathbf{x}^{(n)})^\top$ is the antikernel part and \mathbf{y}^\top is the kernel part.

¹⁴Suppose $\mathbf{v}\hat{P} = 0$ for some non-zero vector \mathbf{v} . Since $\hat{P}\mathbf{e}^\top = \mathbf{e}^\top$, we have $\mathbf{v}\mathbf{e}^\top = \mathbf{v}\hat{P}\mathbf{e}^\top = 0$. Therefore, $\mathbf{v}(I - P) = \mathbf{v}\hat{P} = 0$, so \mathbf{v} is an eigenvector of P with eigenvalue 1. So is $\tilde{\mathbf{p}}$, and the Frobenius Perron theorem tells us that the space of such eigenvectors is one dimensional. Therefore, $\mathbf{v} = \lambda\tilde{\mathbf{p}}$ for some scalar λ . Therefore, $\mathbf{v} = \lambda\tilde{\mathbf{p}} = \lambda\tilde{\mathbf{p}}\hat{P} = \mathbf{v}\hat{P} = 0$. Contradiction.

¹⁵Change the payoffs to $\hat{\mathbf{a}}^\top$ and then use the proof in [11].

¹⁶Or if you prefer, the change is one way of viewing a problem that is inherent in all temporal difference methods.

$$\lim_{n \rightarrow \infty} (\mathbf{x}^{(n)})^\top = A_\delta^{-1} \Psi^\top D \mathbf{m}^\top = \mathbf{u}_\delta^\top + \bar{m} A_\delta^{-1} \boldsymbol{\tau}^\top$$

What is this awkward term $\bar{m} A_\delta^{-1} \boldsymbol{\tau}^\top$?

If \mathbf{y} is a kernel vector, then $\mathbf{y} A_\delta = \mathbf{y}$ and $\mathbf{y} A_\delta^{-1} = \mathbf{y}$. Therefore we have $\mathbf{y} (\bar{m} A_\delta^{-1} \boldsymbol{\tau}^\top) = \bar{m} (\mathbf{y} A_\delta^{-1}) (\boldsymbol{\tau}^\top) = \bar{m} (\mathbf{y}) (\Psi^\top \tilde{\mathbf{p}}^\top) = 0$, so the awkward term is an antikernel vector. If $\mathcal{H} = \mathcal{K}$, then the awkward term is sad.

If $\mathcal{H} \neq \mathcal{K}$ then we can use equations in section 4.

Equation (8) tells us that the awkward term is this.

$$\bar{m} A_\delta^{-1} \boldsymbol{\tau}^\top = \delta^{-1} \beta^{-1} \bar{m} \boldsymbol{\eta}^\top.$$

In this case the awkward term is happy.

When calculating the vector of estimated values we multiply on the left by Ψ and the happy awkward term becomes $\delta^{-1} \bar{m} \mathbf{e}^\top$. Since this is tidy, adjustment will get rid of it. But if δ is small the tidy term is huge, and this can cause calculation problems. We now look at the even worse case when $\delta = 0$.

Now suppose $\delta = 0$.

Most of our previous convergence proof works with \mathbf{m}^\top in place of \mathbf{a}^\top , but one part doesn't. We multiplied the average step equation by H and obtained $H(\mathbf{v}^{(n+1)})^\top = H(\mathbf{v}^{(n)})^\top$. We no longer get this. On the other hand, we do get $K(\mathbf{v}^{(n+1)})^\top = K(\mathbf{v}^{(n)})^\top$. So if $\mathcal{H} = \mathcal{K}$ then we do get $H(\mathbf{v}^{(n+1)})^\top = H(\mathbf{v}^{(n)})^\top$, and our proof works with \mathbf{m}^\top in place of \mathbf{a}^\top . We obtain $\lim_{n \rightarrow \infty} (\mathbf{v}^{(n)})^\top = B_0^{-1} \Psi^\top D \mathbf{m}^\top = \mathbf{u}^\top + \bar{m} B_0^{-1} \boldsymbol{\tau}^\top$.

But if $\delta = 0$ and $\mathcal{H} \neq \mathcal{K}$ then our convergence proof doesn't work. My guess is that in this case the sequence doesn't converge unless $\bar{m} = 0$.

6.2 TD(0)-future Methods

We define $\mathbf{b}^\top = P \mathbf{a}^\top$. Then we have

$$\sum_w F_{iw} b_i = \tilde{p}_i b_i = \tilde{p}_i \sum_w F_{iw} a_w = \sum_w F_{iw} a_w, \text{ and therefore,}$$

$$\varepsilon \sum_{iw} F_{iw} b_i \psi_{ik} = \varepsilon \sum_{iw} F_{iw} a_w \psi_{ik}.$$

$$\varepsilon \sum_{iw} F_{iw} (b_i - \bar{v}_i + (1 - \delta) \bar{v}_w) \psi_{ik} = \varepsilon \sum_{iw} F_{iw} (a_w - \bar{v}_i + (1 - \delta) \bar{v}_w) \psi_{ik}. \quad (13)$$

There is a class of TD(0) methods that I call TD(0)-future methods.

In these methods, if the state transition is $i \rightarrow w$, the increment to v_k is

$$\varepsilon (a_w - \bar{v}_i + (1 - \delta) \bar{v}_w) \psi_{ik}$$

rather than formula (2). Sutton and Barto [6] frequently use these methods.

The TD(0)-future average change in v_k then is the right side of (13) rather than (3). Let's use the left side of (13). That's just (3) with each a_i replaced by b_i . So as far as average steps go, TD(0)-future behaves just like ordinary linear-TD(0) behaves except that the excess payoffs are \mathbf{b}^\top rather than \mathbf{a}^\top . All our convergence arguments also work for TD(0)-future, and the limit formulae are the same except that \mathbf{a}^\top is replaced by \mathbf{b}^\top , and \mathbf{m}^\top is replaced by $\mathbf{b}^\top + \bar{m} \mathbf{e}^\top$, which is $P \mathbf{m}^\top$.

Instead of limit vectors \mathbf{u}_δ^\top and \mathbf{u}^\top , we have

$$\mathbf{z}_\delta^\top = A_\delta^{-1} \Psi^\top D \mathbf{b}^\top \quad \text{and} \quad \mathbf{z}^\top = B_0^{-1} \Psi^\top D \mathbf{b}^\top.$$

Our cash balance vector \mathbf{v} might be \mathbf{z} or \mathbf{z}_δ , so we can write $\bar{\mathbf{z}}$, $\ddot{\mathbf{z}}$, $\bar{\mathbf{z}}_\delta$, and $\ddot{\mathbf{z}}_\delta$.

The TD(0)-future method is not trying to estimate the values $\mathbf{c}_\delta^\top = \sum_{n=0}^{\infty} ((1 - \delta)^n P^n \mathbf{a}^\top)$. It's trying to estimate the future values $\bar{\mathbf{w}}_\delta^\top = \sum_{n=0}^{\infty} ((1 - \delta)^n P^n \mathbf{b}^\top)$. We see that $\mathbf{c}_\delta^\top = \mathbf{a}^\top + (1 - \delta) \bar{\mathbf{w}}_\delta^\top$. So we would like our new estimates to be related as follows.

$$\ddot{\mathbf{u}}_\delta^\top = \mathbf{a}^\top + (1 - \delta) \ddot{\mathbf{z}}_\delta^\top \quad \text{and} \quad \ddot{\mathbf{u}}^\top = \mathbf{a}^\top + \ddot{\mathbf{z}}^\top.$$

We shall see that if $\mathbf{a} \in \text{Ran}(\Psi^\top)$ then we do have that relationship.

Suppose $\mathbf{a} \in \text{Ran}(\Psi^\top)$ and $\delta > 0$.

Then there is a kernel vector \mathbf{x} and an antikernel vector \mathbf{y} such that

$$\Psi(\mathbf{x}^\top + \mathbf{y}^\top) = \mathbf{a}^\top. \quad \text{And so we have} \quad \Psi \mathbf{y}^\top = \mathbf{a}^\top.$$

$$A_\delta \mathbf{y}^\top = (\Psi^\top Y_\delta \Psi + K) \mathbf{y}^\top = \Psi^\top Y_\delta \mathbf{a}^\top = \Psi^\top D (I - (1 - \delta) P) \mathbf{a}^\top = \Psi^\top D \mathbf{a}^\top - (1 - \delta) \Psi^\top D \mathbf{b}^\top$$

We multiply by A_δ^{-1} on the left. $\mathbf{y}^\top = \mathbf{u}_\delta^\top - (1 - \delta) \mathbf{z}_\delta^\top$

Now we multiply by Ψ on the left. $\mathbf{a}^\top = \bar{\mathbf{u}}_\delta^\top - (1 - \delta) \bar{\mathbf{z}}_\delta^\top$

So we see that the vector $\mathbf{a}^\top + (1 - \delta) \ddot{\mathbf{z}}_\delta^\top - \ddot{\mathbf{u}}_\delta^\top$ is tidy.

Multiplying that tidy vector by $\tilde{\mathbf{p}}$ on the left gives zero, so the tidy vector itself is zero, and we have

$$\text{If } \mathbf{a} \in \text{Ran}(\Psi^\top) \text{ and } \delta > 0, \text{ then } \ddot{\mathbf{u}}_\delta^\top = \mathbf{a}^\top + (1 - \delta) \ddot{\mathbf{z}}_\delta^\top.$$

Suppose $\mathbf{a} \in \text{Ran}(\Psi^\top)$.

Then there is a sad vector \mathbf{x} and a happy vector \mathbf{y} such that

$\Psi(\mathbf{x}^\top + \mathbf{y}^\top) = \mathbf{a}^\top$. We multiply by $(I - P)$.
 $(I - P)\Psi\mathbf{x}^\top + (I - P)\Psi\mathbf{y}^\top = (I - P)\mathbf{a}^\top$
 The vector $\Psi\mathbf{y}^\top$ is tidy, so the second term is zero, and we have
 $(I - P)\Psi\mathbf{x}^\top = \mathbf{a}^\top - \mathbf{b}^\top$. We multiply on the left by $\Psi^\top D$.
 $\Psi^\top Y \Psi\mathbf{x}^\top = \Psi^\top D(\mathbf{a}^\top - \mathbf{b}^\top)$. Since $H\mathbf{x}^\top = 0$, this becomes
 $B_0\mathbf{x}^\top = \Psi^\top D(\mathbf{a}^\top - \mathbf{b}^\top)$.
 $\mathbf{x}^\top = B_0^{-1}\Psi^\top D(\mathbf{a}^\top - \mathbf{b}^\top) = \mathbf{u}^\top - \mathbf{z}^\top$.
 $(\mathbf{x}^\top + \mathbf{y}^\top) + \mathbf{z}^\top - \mathbf{u}^\top = \mathbf{y}^\top$ Now multiply by Ψ on the left.
 $\mathbf{a}^\top + \mathbf{z}^\top - \mathbf{u}^\top = \Psi\mathbf{y}^\top$

Since $\Psi\mathbf{y}^\top$ is a tidy vector, we see that the vector $\mathbf{a}^\top + \mathbf{z}^\top - \mathbf{u}^\top$ is also tidy.
 Multiplying that tidy vector by $\tilde{\mathbf{p}}$ on the left gives zero, so the tidy vector itself is zero, and we have

$$\text{If } \mathbf{a} \in \text{Ran}(\Psi^\top) \text{ then } \mathbf{u}^\top = \mathbf{a}^\top + \mathbf{z}^\top.$$

6.3 Ensuring $\mathcal{H} \neq \mathcal{K}$ and $\mathbf{a} \in \text{Ran}(\Psi^\top)$

If one of the basis functions simply returns the number 1, that is, if there is a k such that $\psi_{ik} = 1$ for all i , then $\mathbf{e} \in \text{Ran}(\Psi^\top)$, and $\mathcal{H} \neq \mathcal{K}$. The payoff m_i of the current state i is available to the system, so we can arrange that one of the basis functions simply returns that payoff. Then there is a k such that $\psi_{ik} = m_i$ for all i . Then $\mathbf{m} \in \text{Ran}(\Psi^\top)$. If we also have $\mathbf{e} \in \text{Ran}(\Psi^\top)$, then $\mathbf{a} \in \text{Ran}(\Psi^\top)$.

7 What's New Here?

The proof of average step convergence of undiscounted linear-TD(0) is new. Though its basic idea is the same as the proof of the discounted case, the lack of discount necessitates an added trick to show convergence. The resulting limit formula is of course simpler than in the discounted case. It relates to true values undistorted by discounts, and when used in adaptation it facilitates analysis, though we do not here analyze the adaptation.

Another approach to the undiscounted case is to take the discounted limit formula and let $\delta \rightarrow 0$. We do that here and that is new. The two approaches yield different formulae, but the difference makes sense.

There is a large body of Reinforcement Learning work on linear-TD(0), but mostly on the *discounted* version. And there is a large body of Evolutionary Computation work on the simple bucket brigade, which is a special case of *undiscounted* linear-TD(0). By showing convergence of undiscounted linear-TD(0), the work here plugs a gap in our knowledge and brings these two bodies of work together.

We then define what I call false payoffs and use the undiscounted limit formula to prove equation (12), which relates true and false payoffs. This too is new. It gives us a handle on the biases that bedevil linear-TD(0) and other temporal difference methods.

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