# Information Systems Concepts



# Fundamentals of Object Technology

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Based on Appendix of Maciaszek, L.A.:

Requirements Analysis and System Design (3rd Edition) Addison Wesley, 2007.



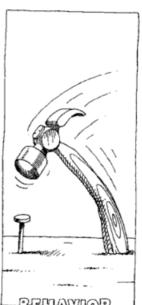
## **Outline**

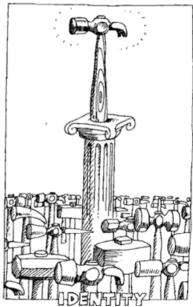
- Object
- Class
- Association
- Aggregation and Composition
- Generalization
- Inheritance
- Polymorphism



# Object: State, Behaviour & Identity







NB: equal ≠ identical

Booch, G.: Object Oriented Analysis and Design with Applications (2nd Edition) Addison-Wesley, 1994

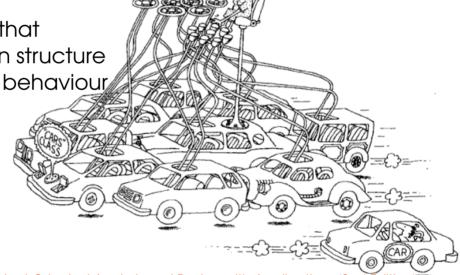


## Class

Class represents a set of objects that share a common structure and a common behaviour

#### **Objects**

are instances of classes



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# **Objects: UML Notation**

#### c1: Module

module\_code = COIY016H4

module\_name = Information Systems Concepts

object-name: class-name

attribute-name = value

NB: `:Module' is an anonymous instance of class Module

NB: `c1' is an object without a specified class

NB: there is no compartment for operations!



# **Classes: UML Notation**

#### **Purchase**

id: Integer date: Date

value: Currency

reorder(product: Product)

class name
attribute names and types
operation signatures



## **Abstraction**

#### **Abstraction**

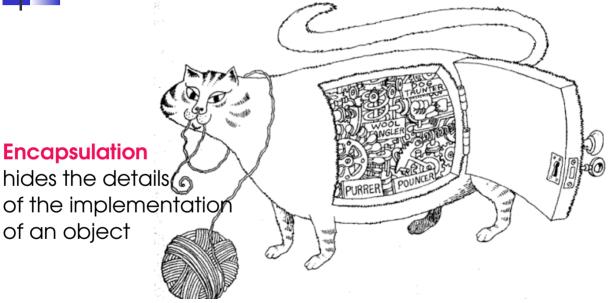
focuses upon
the essential
characteristics
of some object,
relative to
the perspective
of the viewer



Booch, G.: Object Oriented Analysis and Design with Applications (2nd Edition) Addison-Wesley, 1994



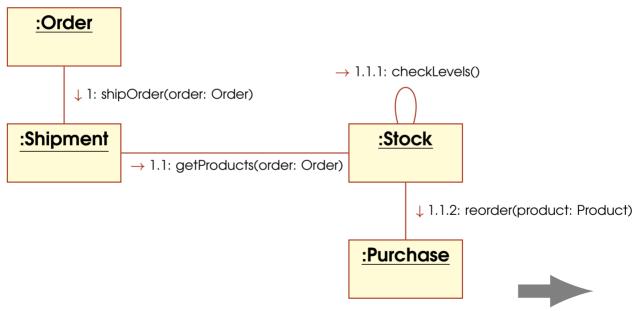
# **Encapsulation**



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# **Operations** (in Communication Diagrams)





# **Operations** (in Class Diagrams)

Order

#### **Shipment**

shipOrder(order: Order)

Product

#### Stock

getProducts(order: Order)
checkLevels()

#### **Purchase**

reorder(product: Product)



## **Associations**



multiplicity:

0..1

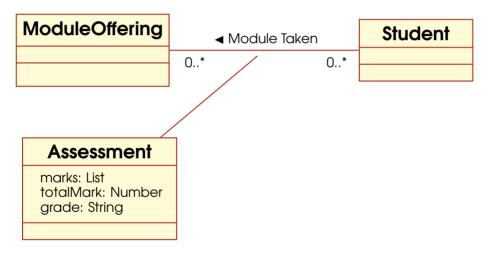
any number

at least one

 $\underbrace{n}_{ ext{exactly }n}$ 



## **Association Classes**



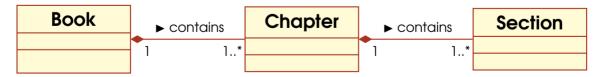


# **Composition & Aggregation**

#### **Aggregation:** by reference (transitive and asymmetric)



#### **Composition:** by Value (transitive, asymmetric and existence-dependent)





ISC 2018-R

## Generalization

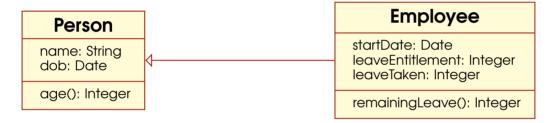


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### Inheritance in Java



```
public class Person
{
    private String name;
    private Date dob;
    public int age() {
        return getYear()
        - getYear(dob);
    }
}

public class Employee extends Person
{
    private Date startDate;
    private int leaveEntitlement;
    private int leaveTaken;
    public int remainingLeave() {
        return leaveEntitlement - leaveTaken;
    }
}
```



## Polymorphism in Java

#### **Employee**

startDate: Date

leaveEntitlement: Integer leaveTaken: Integer

remainingLeave(): Integer

#### Manager

leaveSupplement: Integer

remainingLeave(): Integer

```
public class Manager extends Employee
{
    private int leaveSupplement;
    public int remainingLeave() {
        int 1 = super.remainingLeave();
        return 1 + (leaveSupplement);
    }
}
```



# **Take Home Messages**

- Each object has a state, behaviour and identity
- Class defines attributes and operations
- There are three kinds of relationships between classes:
  - association,
  - aggregation/composition and
  - generalization
- Generalization provides basis for inheritance and polymorphism