



# Internet of Things

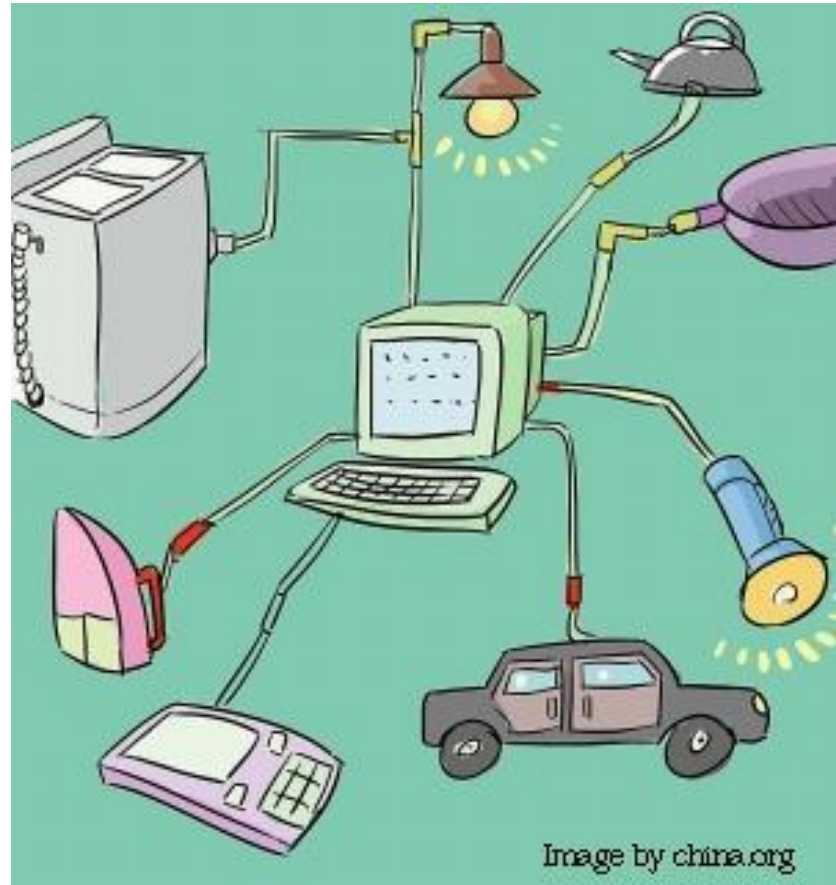
Peng Du

# Content

- Introduction to Internet of Things (IoT)
- Challenges
- IPv6 / 6LoWPAN
- ROLL

# What is Internet of Things (IoT)

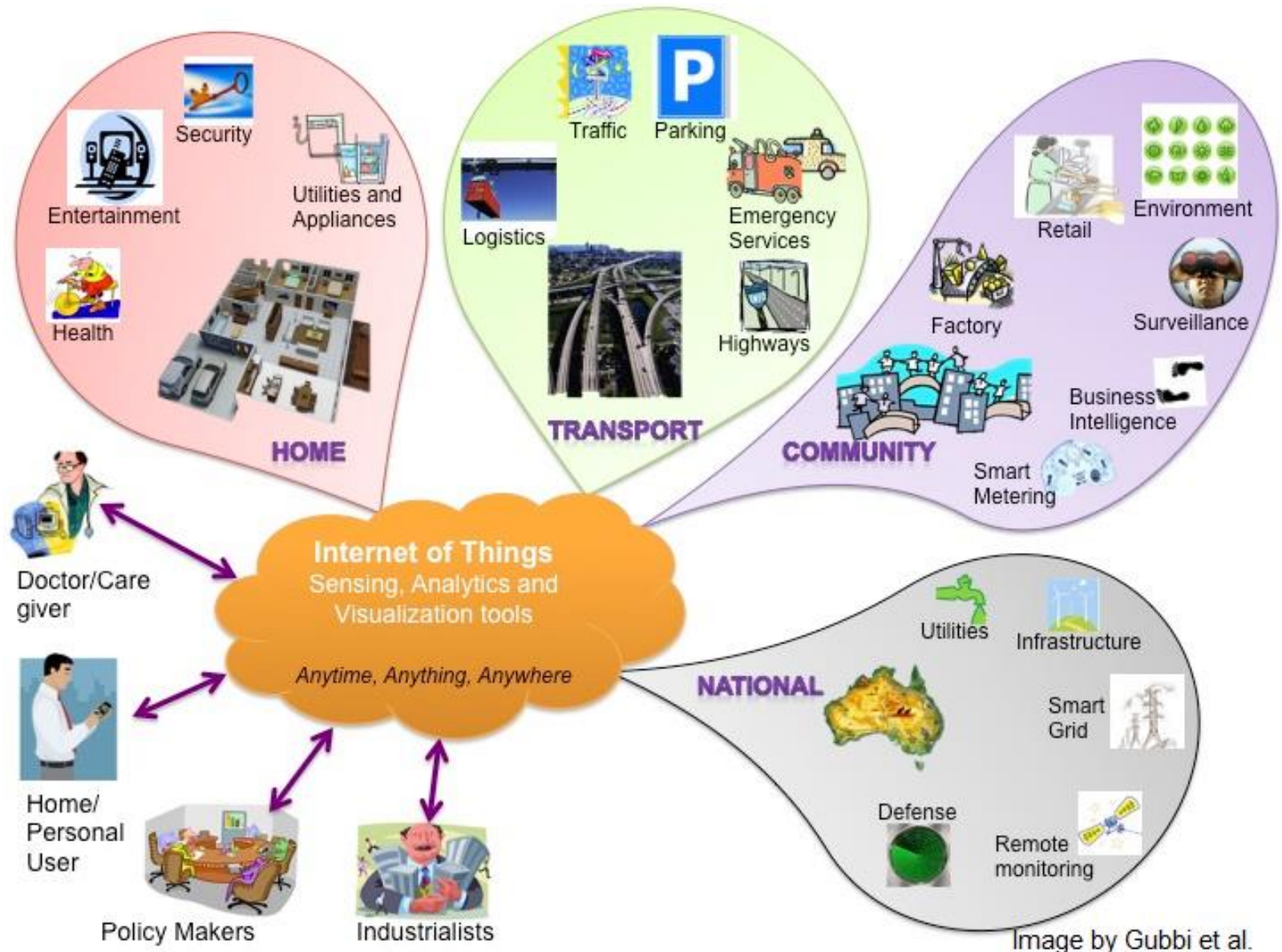
- Internet
  - TCP/IP
- Things
  - Criteria



# Elements of IoT

- Enablers
  - Radio frequency identification (RFID)
  - Wireless sensor networks (WSN)
- Data analysis
- Visualisation

# Applications





# IoT is interesting

- Huge potential
- Opportunities
- Improved quality of life
- Minimal requirement for users



# But there are challenges to handle

- Address crisis
- Interoperability
  - IEEE 802.15.4 at MAC layer
  - A heterogeneous collection of existing or emerging technologies atop
- Others

# Look at the waist !

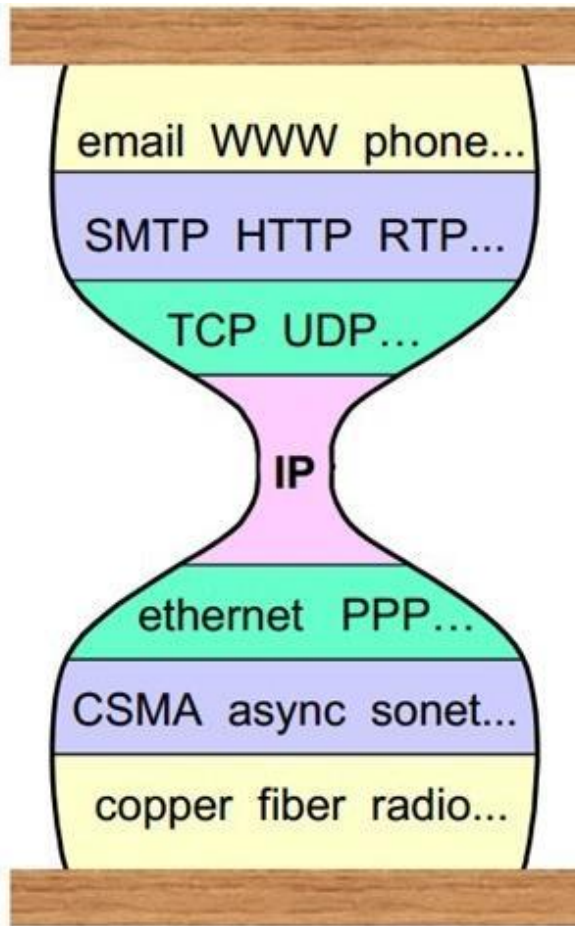


Image by Dr. Steve Deering

- Hourglass shaped TCP / IP protocol suite
- Ideal platform for interoperability

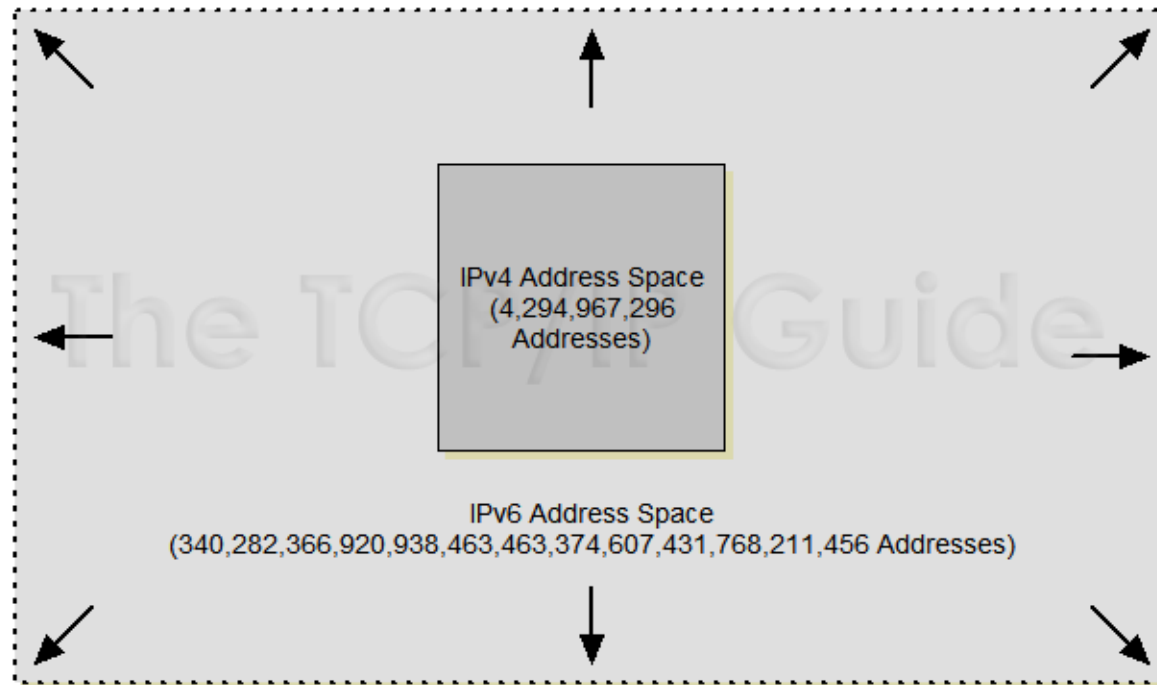


# IPv4 is unlikely to cope

- An IPv4 address is 32 bits long
  - $2^{32}$  , over 4.2 billion addresses
  - Managed by Internet Assigned Numbers Authority (IANA) and regional Internet registry (RIR)
  - Thought to be enough at the time of invention (1977)
- Reality proves otherwise
  - The last 5 blocks of main IPv4 addresses maintained by IANA were allocated to RIRs on 3 February 2011
  - Demand is still growing drastically
  - We need IPv6

# IPv6 - Every bit helps, let alone 128

- 128 bits fields =  $2^{128}$  addresses  
(340,282,366,920,938,463,463,374,607,431,768,211,456)
- Wiki: approx.  $4.8 \times 10^{28}$  (48000 trillion trillion) addresses  
for each of the 7 billion people alive on earth (as in 2011)



# Might be too heavy for “Things”

- IPv6 header (40 bytes) is much longer than that of IPv4
- Maximum length of IEEE 802.15.4 data frame is only 127 bytes

Uncompressed IPv6 over IEEE 802.15.4



- Proportion of upper layer data:  $53 / 127$ .
- IPv6 over Low power Wireless Personal Area Networks (6LoWPAN)

# 6LoWPAN

- Adaptation layer

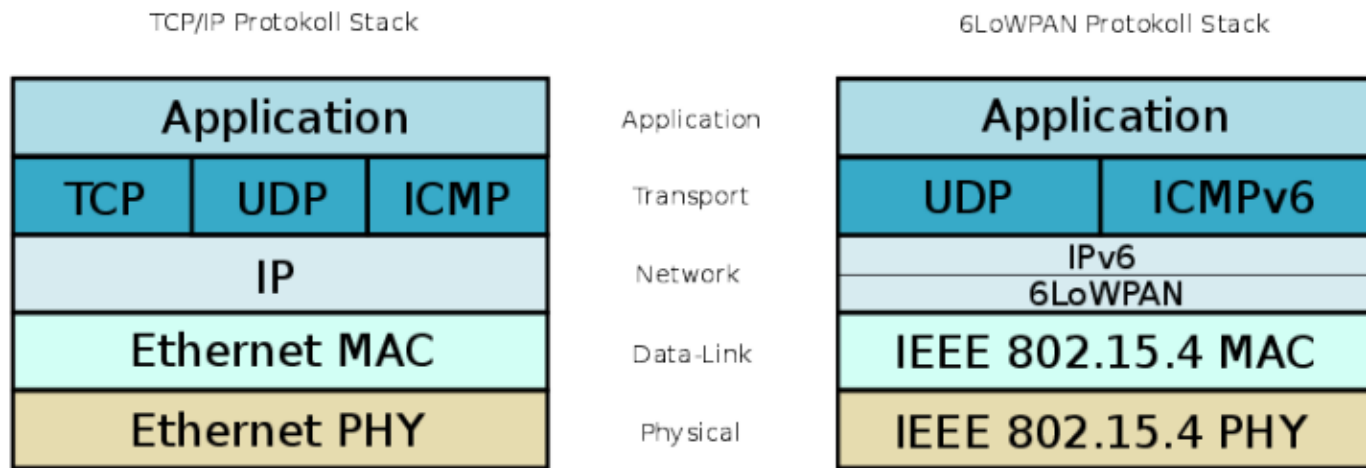


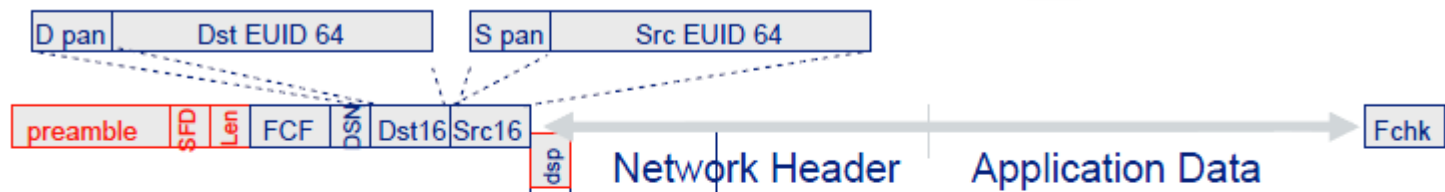
Image by chinaunix.net

- Fully compatible with IPv6
- Header compression

# Header compression

- HC1 : For IPv6

## IEEE 802.15.4 Frame Format



## IETF 6LoWPAN Format

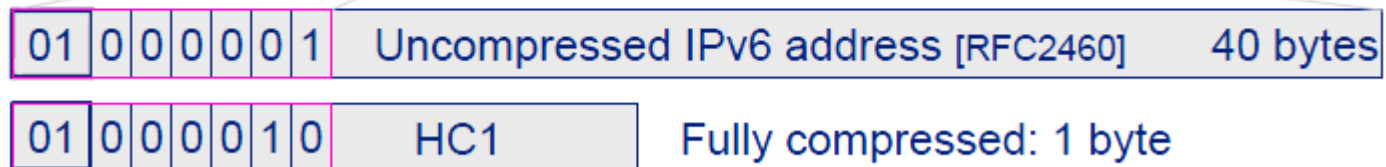
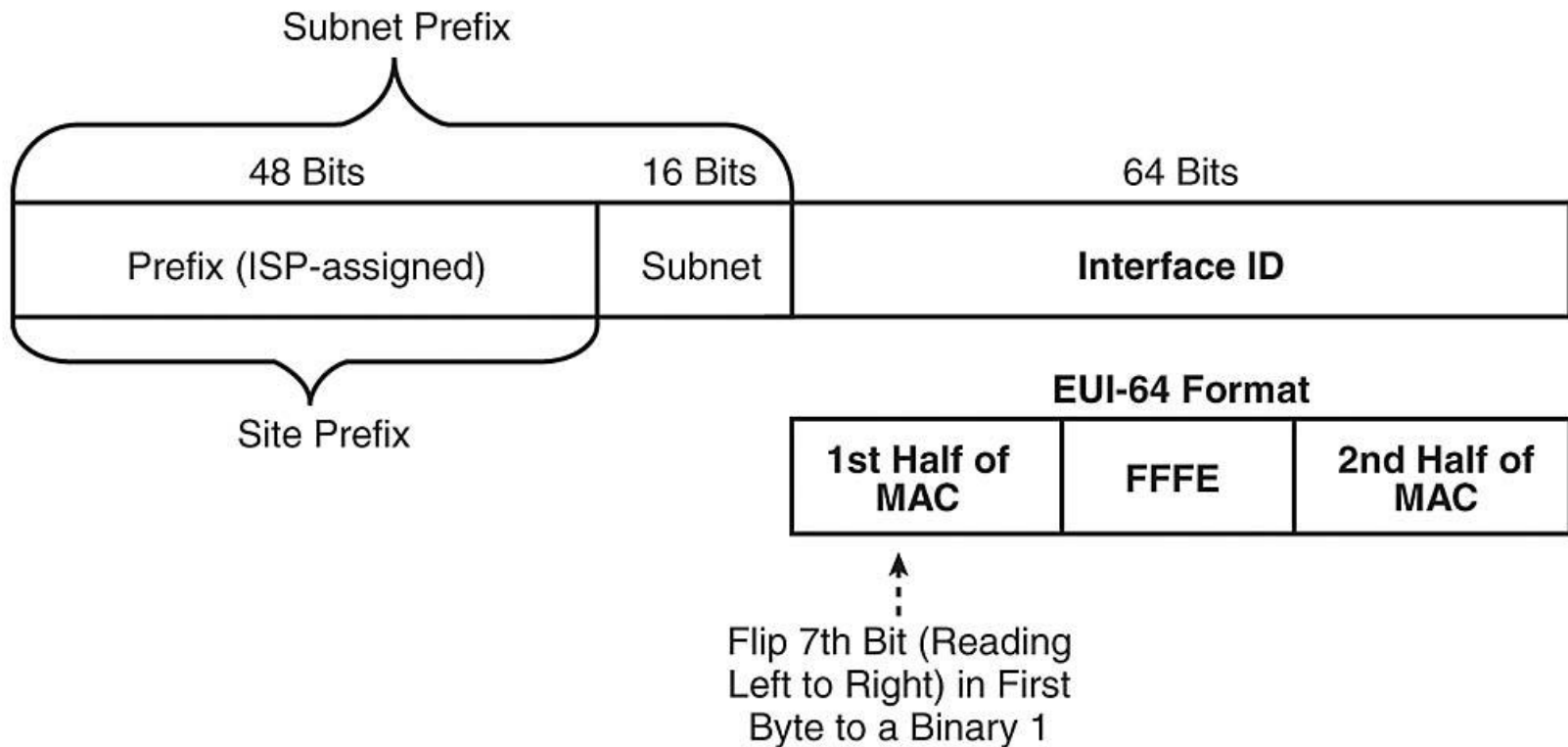


Image by Arch Rock Corporation

- 00 : Not a LoWPAN frame
- 01 : LoWPAN IPv6 addressing

# IPv6 address & EUI64 - recap

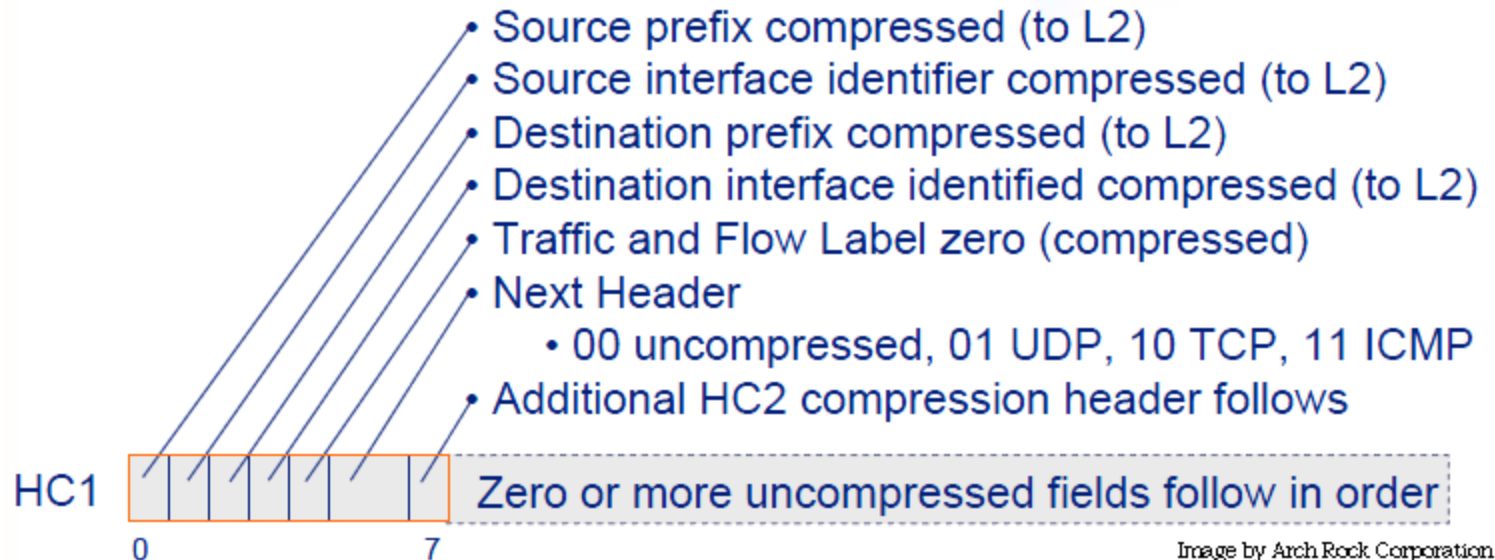




# HC1

Field	Size IPv6	Size 6LowPAN	Description
Version	4 bits	-	IPv6 communication implied
Traffic class	8 bits	1 bit	0= No compression
Flow label	20 bits		1= Compressed. Traffic class and flow label set to 0.
Payload length	16 bits	-	Can be obtained from the MAC frame or the fragmentation header.
Next header	8 bits	2 bits	Only TCP,UDP or ICMPv6 is used.
Hop limit	8 bits	8 bits	This field is never compressed.
Source address	128 bits	2 bits	If both addresses share the local network, the 64 bit network prefix compresses to just one bit, always set to 1. If the interface address can be obtained from the mesh or MAC headers, it compresses to just one bit always set to 1.
Destination address	128 bits	2 bits	
HC2 encoding	-	1 bit	Informs if next header is also compressed.
Total	40 bytes	2 bytes	

# HC1 cont'd

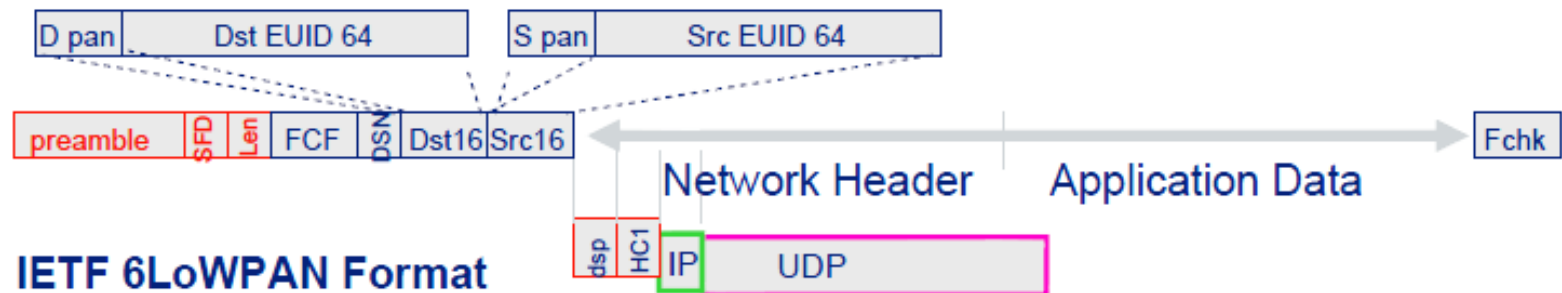


- IPv6 address <prefix64 || interface id> for nodes in 802.15.4 subnet derived from the link address.
  - PAN ID maps to a unique IPv6 prefix
  - Interface identifier generated from EUI64 or Pan ID & short address
- Hop Limit is the only incompressible IPv6 header field

# HC2

- Indicated by HC1 header
- For UDP

## IEEE 802.15.4 Frame Format



## IETF 6LoWPAN Format

Dispatch: Compressed IPv6

HC1: Source & Dest Local, next hdr=UDP

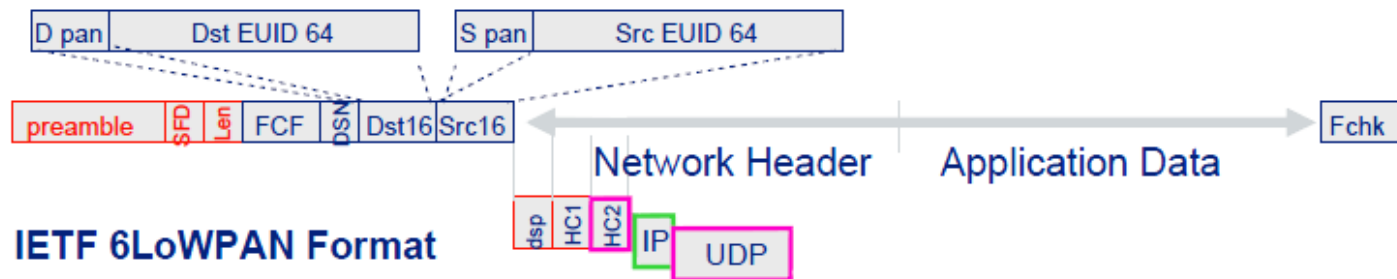
IP: Hop limit

UDP: 8-byte header (uncompressed)

Image by Arch Rock Corporation

# HC2 cont'd

## IEEE 802.15.4 Frame Format



## IETF 6LoWPAN Format

Dispatch: Compressed IPv6

HC1: Source & Dest Local, next hdr=UDP

IP: Hop limit

UDP: HC2+3-byte header (compressed)

source port = P + 4 bits, P = 61616 (0xF0B0)

destination port = P + 4 bits

Image by Arch Rock Corporation

- HC2 : flag bits for source port, destination port and length compression
- Port numbers : 0xF0Bn

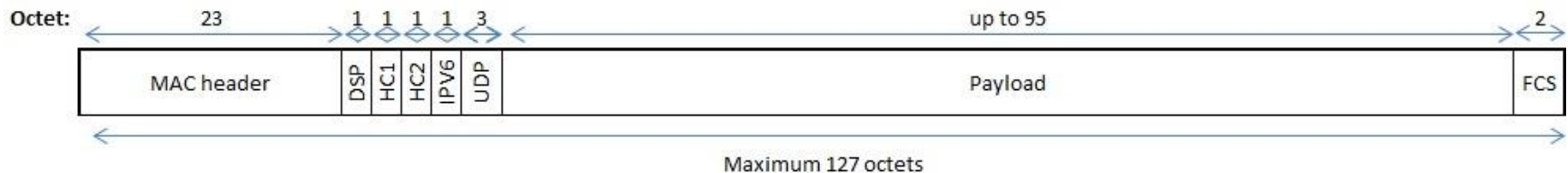
# Effect of header compression

HC1 compressed IPv6 over IEEE 802.15.4



- Best case proportion of upper layer data: 91 / 127

HC1/HC2 compressed IPv6 over IEEE 802.15.4

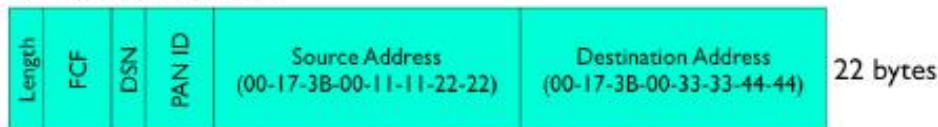


- Best case proportion of upper layer data: 95 / 127

# Limitation

- Efficiency drops for non-link-local communication

IEEE 802.15.4 Header



Compressed UDP/IPv6 Header (fe80::0217:3b00:1111:2222 → fe80::0217:3b00:3333:4444)



Compressed UDP/IPv6 Header (fe80::0217:3b00:1111:2222 → ff02::1)



Compressed UDP/IPv6 Header (2001:5a8:4:3721::0217:3b00:1111:2222 → 2001:4860:b002::68)



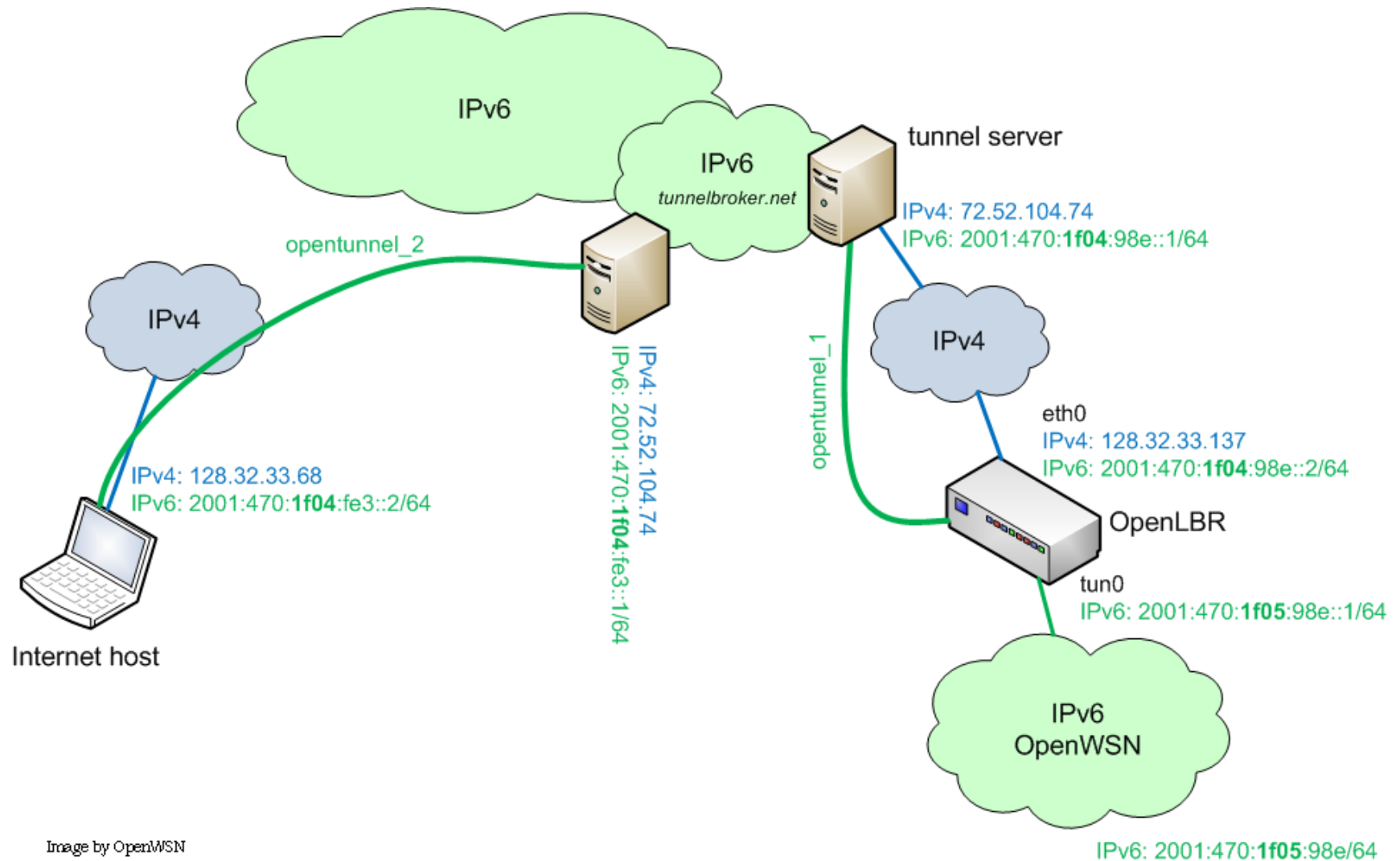
Image by IPSO Alliance

- Context-based compression



# Experimental work in lab

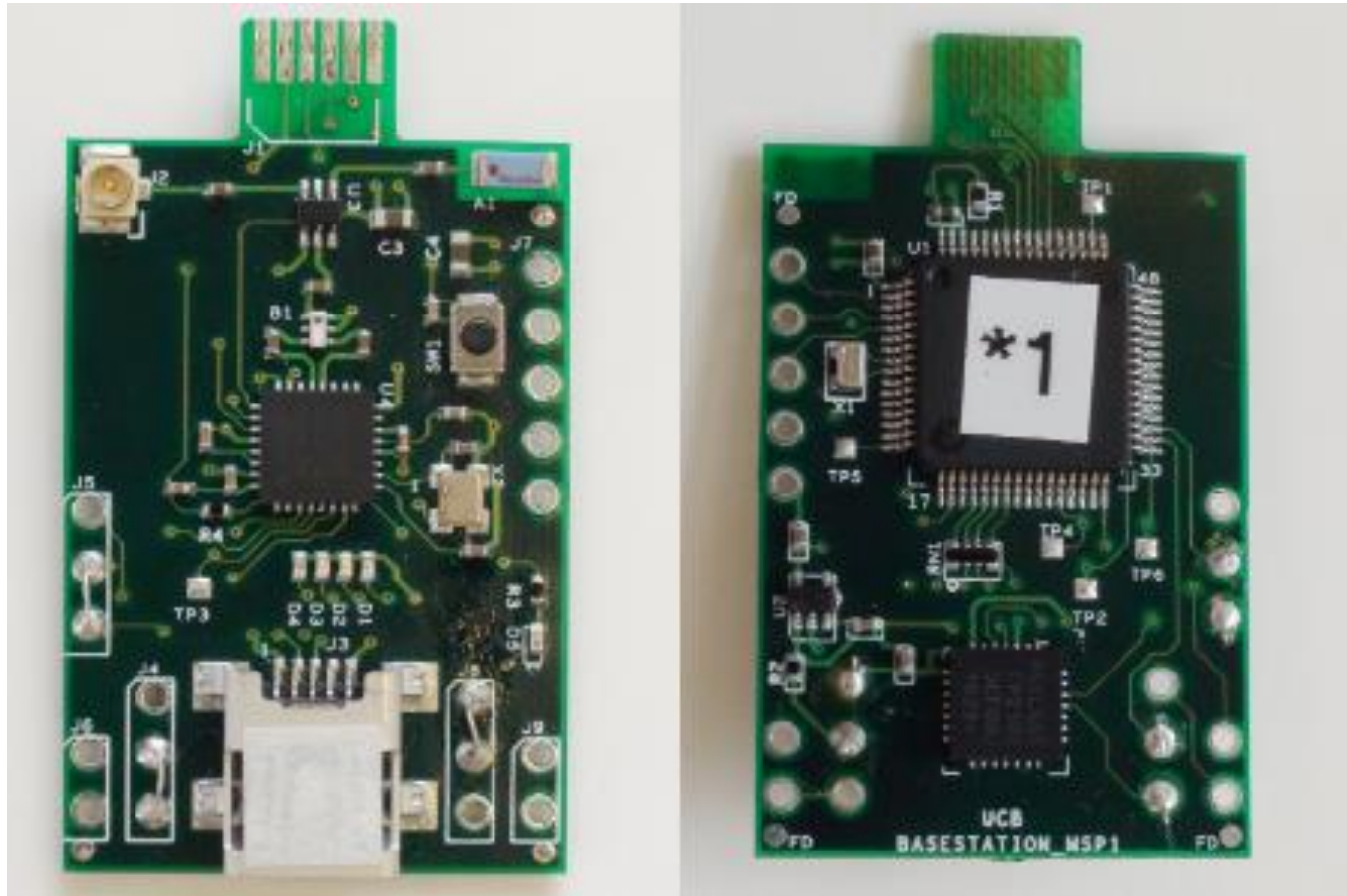
## – setting up



# Experimental work in lab

## - GINA

- Guidance and Inertial Navigation Assistant (GINA) motes



# Experimental work in lab

## - eBox

- Gateway / edge router between IPv4-based Internet and IPv6-based WSN



# Sample packet

--6LowPAN packet--

```
000000 78 00 11 40 23 45 00 00 00 00 00 00 14 15 92 09 x..@.....
000010 02 2c ed c5 20 01 06 30 00 c2 ff 00 00 00 00 00 .,.....0.....
000020 00 00 01 7f 00 9b 0a 51 00 23 69 0b 11 2a 53 62 .....Q.#i..*sb
000030 62 6b ed c5 0a 00 00 00 70 f9 13 03 00 00 00 24 bk.....p.....$
000040 ff ff ff ff c9 fd 99 .....
```

--IPv6 packet--

Version: 6

Traffic class: 0

Flow label: 0

Payload length: 35

Next header: 17

Hop limit: 64

Src address: 2345000000000000014159209022cedc5

Dst address: 2001063000c2ff000000000000000017f

Payload:

009b0a510023690b112a5362626bedc50a00000070f9130300000024ffffffffc9fd99

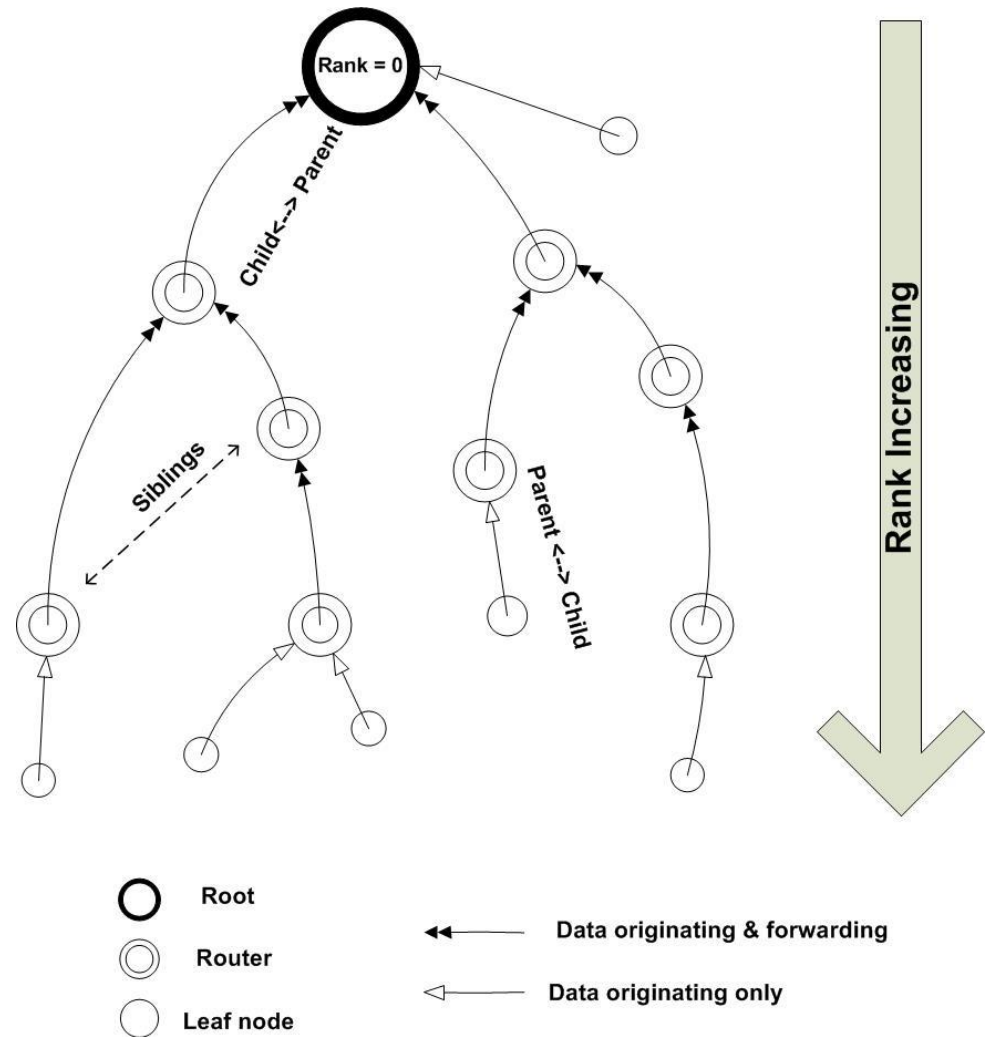
```
000000 00 00 86 dd 60 00 00 00 00 00 23 11 40 00 00 00 00 .....`.....#.@....
000010 00 00 00 00 14 15 92 09 02 2c ed c5 20 01 06 30 ..... ,.....0
000020 00 c2 ff 00 00 00 00 00 00 00 01 7f 00 9b 0a 51 .....Q
000030 00 23 69 0b 11 2a 53 62 62 6b ed c5 0a 00 00 00 .#i..*sbbk.....
000040 70 f9 13 03 00 00 00 24 ff ff ff ff c9 fd 99 p.....$......
```

# Routing Over Low power and Lossy networks (ROLL)

- IETF ROLL working group
- Properties
  - Limited memory of devices
  - Constraint energy
  - Heterogeneous routing metrics
- IPv6 Routing Protocol for LLNs (RPL)

# RPL

- Destination Oriented Directed Acyclic Graph (DODAG)
  - Grounded at root/gateway
  - Individual rank for each node (0 for the root)
  - Next hop chosen based on neighbours' ranks
- Ranking information exchanged via DAG Information Object (DIO)
  - Sent in RPL Control Message (ICMPv6)





# RPL cont'd

- ROLL identifies a number of routing metrics
  - Node-related:
    - Memory, CPU, energy, workload
  - Link-related:
    - throughput, latency, reliability, colouring
- Multiple metrics can be used as tie-breakers
- Impractical to define a metric that satisfies all use cases

# I hope you have

- A brief idea what Internet of Things is and why it is interesting to us
- Appreciated IPv6 is one of the enabling techniques for future development
- A basic understanding of 6LoWPAN and ROLL